

# Semantic Array Dataflow Analysis

Paul Iannetta

UCBL 1, CNRS, ENS de Lyon, Inria,  
LIP, F-69342, LYON Cedex 07, France

Laure Gonnord

UCBL 1, CNRS, ENS de Lyon, Inria,  
LIP, F-69342, LYON Cedex 07, France

Lionel Morel

Univ Grenoble Alpes, CEA, List  
F-38000 Grenoble, France

Tomofumi Yuki

Inria, Univ Rennes, CNRS, IRISA  
F-35000 Rennes, France

January 23, 2019

If you think I missed a reference please tell me!

## 1 Inspiration & Motivations

## 2 Approach

## 3 Direct Dependencies

## 1 Inspiration & Motivations

## 2 Approach

## 3 Direct Dependencies

# Thesis Context (ANR CoDaS: [Gonnord 2017])

Inspiration [Alias et al. 2010]:

- Termination: generates affine schedules (ranking functions) with classical Polyhedral Model computations.
- Program semantics: approximated with (polyhedral) Abstract Interpretation.

Thesis' subject:

- A Polyhedral Model Extension which supports:
    - ▶ Trees [Cohen 1999]
    - ▶ Maps = allow to index arrays by array cells
  - No closed form to access elements
  - Need to make approximations
- First step here: general control flow.

## A Semantic Ground For Abstract Interpretation

- Not rely on syntax
- Set as few as possible restrictions

## A Semantic Ground For Abstract Interpretation

- Not rely on syntax
- Set as few as possible restrictions

Too constrained syntax (iteration variable is apparent)

- `for i from 0 to N` [Feautrier 1991]
- `for i from 0 while cond(i)` [Griebl 1997]

# A Semantic Ground For Abstract Interpretation

- Not rely on syntax
- Set as few as possible restrictions

Too constrained syntax (iteration variable is apparent)

- `for i from 0 to N` [Feautrier 1991]
- `for i from 0 while cond(i)` [Griebl 1997]

Our target (general while loops)

```
while cond(i,j,k,l) {  
    ...  
}
```

# A Semantic Ground For Abstract Interpretation

- Not rely on syntax
- Set as few as possible restrictions

## Too constrained syntax (iteration variable is apparent)

- `for i from 0 to N` [Feautrier 1991]
- `for i from 0 while cond(i)` [Griebl 1997]

## Our target (general while loops)

```
while cond(i,j,k,l) {  
    ...  
}
```

- Iteration variable is not visible anymore
- Leads to non polyhedral programs
- Polyhedral approximation

# Benefits of a Semantic - of Abstract Interpretation

- Dissociate definitions from computations:
  - ▶ Computations are expressed within the model
  - ▶ Can characterize dependences within the model
  - ▶ Allows verification.
  - ▶ Allows precise characterisations of where abstractions/approximations are made.

# A Semantic Ground for Earlier Projects

- Be a model for compiler IR, LLVM [Grosser et al. 2012] or GCC [Trifunović et al. 2010]
  - ▶ Integration within real compiler
  - ▶ Composition with other optimizations
- Would *a posteriori* justify the implementation on top of a compiler IR.

## 1 Inspiration & Motivations

## 2 Approach

## 3 Direct Dependencies

# Steps of the Approach

- ① Define a barebone language
  - ▶ Allow general programs on arrays
  - ▶ Can be computed from a CFG

# Steps of the Approach

- ① Define a barebone language
  - ▶ Allow general programs on arrays
  - ▶ Can be computed from a CFG
- ② Equip it with a dependence-enabled semantic

# Steps of the Approach

- ➊ Define a barebone language
  - ▶ Allow general programs on arrays
  - ▶ Can be computed from a CFG
- ➋ Equip it with a dependence-enabled semantic
- ➌ Show that dependences can be statically computed (equivalence with previous work).

# A Barebone Language

$\langle Aexp \rangle ::= \langle Num \rangle \mid \langle Aexp \rangle \langle Aop \rangle \langle Aexp \rangle \mid \langle Vexp \rangle$

$\langle Aop \rangle ::= '+' \mid '*' \mid '-' \mid '/' \mid \text{mod'}$

$\langle Bexp \rangle ::= \text{'true'} \mid \text{'false'} \mid !(\langle Bexp \rangle)$   
|  $\langle Bexp \rangle \langle Bop \rangle \langle Bexp \rangle \mid \langle Aexp \rangle \langle Cop \rangle \langle Aexp \rangle$

$\langle Bop \rangle ::= \text{'or'} \mid \text{'and'}$

$\langle Cop \rangle ::= < \mid ==$

$\langle Vexp \rangle ::= X \mid X['\langle Aexp \rangle']$

$\langle Sexp \rangle ::= \kappa_n \text{':begin'} \mid \text{'skip'} \mid \langle Sexp \rangle ';' \langle Sexp \rangle$   
|  $\kappa_n \text{':if'} \langle Bexp \rangle \text{'then'} \langle Sexp \rangle \text{'else'} \langle Sexp \rangle \text{'fi'}$   
|  $\kappa_n \text{':while'} \langle Bexp \rangle \text{'do'} \langle Sexp \rangle \text{'done'}$   
|  $\langle Vexp \rangle ':=' \langle Aexp \rangle$

# A Barebone Language

$$\langle Aexp \rangle ::= \langle Num \rangle \mid \langle Aexp \rangle \langle Aop \rangle \langle Aexp \rangle \mid \langle Vexp \rangle$$

What is important about that syntax is that:

- Allow arrays (scalars = 1-length array)
- Allow conditional tests to reference array cells
- Allow array cells to be referenced by other array cells
- Allow while loops with no restrictions on conditions

|  $\kappa_n$  ':while'  $\langle Bexp \rangle$  'do'  $\langle Sexp \rangle$  'done'  
|  $\langle Vexp \rangle$  ':='  $\langle Aexp \rangle$

## An Example Program

```
01 i = 0
02 while i < N
03   j = 0
04   while j < 2
05     A[i+j+1] = A[j] + j
06     j = j + 1
07   k = 0
08   while k < 2
09     A[k+3+i] = A[k] + i
10     k = k + 1
11   i = i + 1
```

- Iteration variables are not visible
- Add annotation to keep track of operations

# Annotation

```
00 K0:begin
01 i = 0
02 K1:while i < N
03 j = 0
04 K2:while j < 2
05 A[i+j+1] = A[j] + j
06 j = j + 1
07 k = 0
08 K3:while k < 2
09 A[k+3+i] = A[k] + i
10 k = k + 1
11 i = i + 1
```

- Add variables which counts operations on a hierarchical level

# Iteration variables $\kappa_i$ in the semantics

## What the semantic is about?

Describe the evolution of an augmented state:

- Standard state: snapshot of the memory at time  $t$
- Augmented Memory: value and last modification time
- The current timestamp : a vector of  $\kappa$ s

# Unrolling of an Execution

```
00 κ₀:begin
01 i = 0
02 κ₁:while i < N
03   j = 0
04   κ₂:while j < 2
05     A[i+j+1] = A[j] + j
06     j = j + 1
07   k = 0
08   κ₃:while k < 2
09     A[k+3+i] = A[k] + i
10     k = k + 1
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	0
------------	---

Cell	Value	Last access
i	0	[ $\langle \kappa_0 = 0 \rangle$ ]
j		
A[1]		
A[2]		
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

<u>κ₀</u>	1
-----------	---

Cell	Value	Last access
i	0	[ $\langle \kappa_0 = 0 \rangle$ ]
j		
A[1]		
A[2]		
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	0

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	0	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 0 \rangle]$
A[1]		
A[2]		
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	1

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	0	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 0 \rangle]$
A[1]		
A[2]		
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	1
$\kappa_2$	0

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	0	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 0 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]		
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	1
$\kappa_2$	1

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 1 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]		
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	1
$\kappa_2$	2

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 1 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	$A[1] + 1$	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	1
$\kappa_2$	3

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	A[1] + 1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k		
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin
01 i = 0
02 κ₁:while i < N
03   j = 0
04   κ₂:while j < 2
05     A[i+j+1] = A[j] + j
06     j = j + 1
07   κ = 0
08   κ₃:while k < 2
09     A[k+3+i] = A[k] + i
10     k = k + 1
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	2

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	$A[1] + 1$	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k	0	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 2 \rangle]$
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	3

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	A[1] + 1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k	0	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 2 \rangle]$
A[3]		
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	3
$\kappa_3$	0

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	A[1] + 1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k	0	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 2 \rangle]$
A[3]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 0 \rangle]$
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin
01 i = 0
02 κ₁:while i < N
03   j = 0
04   κ₂:while j < 2
05     A[i+j+1] = A[j] + j
06     j = j + 1
07   k = 0
08   κ₃:while k < 2
09     A[k+3+i] = A[k] + i
10     k = k + 1
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	3
$\kappa_3$	1

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	A[1] + 1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k	1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 1 \rangle]$
A[3]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 0 \rangle]$
A[4]		

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin
01 i = 0
02 κ₁:while i < N
03   j = 0
04   κ₂:while j < 2
05     A[i+j+1] = A[j] + j
06     j = j + 1
07   k = 0
08   κ₃:while k < 2
09     A[k+3+i] = A[k] + i
10   k = k + 1
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	3
$\kappa_3$	2

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	A[1] + 1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k	1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 1 \rangle]$
A[3]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 0 \rangle]$
<b>A[4]</b>	<b>A[1]</b>	<b><math>[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 2 \rangle]</math></b>

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin
01 i = 0
02 κ₁:while i < N
03   j = 0
04   κ₂:while j < 2
05     A[i+j+1] = A[j] + j
06     j = j + 1
07   k = 0
08   κ₃:while k < 2
09     A[k+3+i] = A[k] + i
10     k = k + 1
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	3
$\kappa_3$	3

Cell	Value	Last access
i	0	$[\langle \kappa_0 = 0 \rangle]$
j	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle]$
A[1]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle]$
A[2]	A[1] + 1	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle]$
k	2	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 3 \rangle]$
A[3]	A[0]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 0 \rangle]$
A[4]	A[1]	$[\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 2 \rangle]$

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

$\kappa_0$	1
$\kappa_1$	4

Cell	Value	Last access
i	1	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 4 \rangle)$
j	2	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 3 \rangle)$
A[1]	A[0]	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 0 \rangle)$
A[2]	A[1] + 1	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 1 \rangle, \langle \kappa_2 = 2 \rangle)$
k	2	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 3 \rangle)$
A[3]	A[0]	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 0 \rangle)$
A[4]	A[1]	$(\langle \kappa_0 = 1 \rangle, \langle \kappa_1 = 3 \rangle, \langle \kappa_3 = 2 \rangle)$

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

κ₀	1
κ₁	5

Cell	Value	Last access
i	1	[⟨κ₀ = 1⟩, ⟨κ₁ = 4⟩]
j	0	[⟨κ₀ = 1⟩, ⟨κ₁ = 5⟩]
A[1]	A[0]	[⟨κ₀ = 1⟩, ⟨κ₁ = 1⟩, ⟨κ₂ = 0⟩]
A[2]	A[1] + 1	[⟨κ₀ = 1⟩, ⟨κ₁ = 1⟩, ⟨κ₂ = 2⟩]
k	2	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 3⟩]
A[3]	A[0]	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 0⟩]
A[4]	A[1]	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 2⟩]

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

κ₀	1
κ₁	6

Cell	Value	Last access
i	0	[⟨κ₀ = 1⟩, ⟨κ₁ = 4⟩]
j	0	[⟨κ₀ = 1⟩, ⟨κ₁ = 5⟩]
A[1]	A[0]	[⟨κ₀ = 1⟩, ⟨κ₁ = 1⟩, ⟨κ₂ = 0⟩]
A[2]	A[1] + 1	[⟨κ₀ = 1⟩, ⟨κ₁ = 1⟩, ⟨κ₂ = 2⟩]
k	2	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 3⟩]
A[3]	A[0]	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 0⟩]
A[4]	A[1]	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 2⟩]

Table: Memory State

# Unrolling of an Execution

```
00 κ₀:begin  
01 i = 0  
02 κ₁:while i < N  
03   j = 0  
04   κ₂:while j < 2  
05     A[i+j+1] = A[j] + j  
06     j = j + 1  
07   k = 0  
08   κ₃:while k < 2  
09     A[k+3+i] = A[k] + i  
10     k = k + 1  
11   i = i + 1
```

Table: Timestamp

κ₀	1
κ₁	6
κ₂	0

Cell	Value	Last access
i	1	[⟨κ₀ = 1⟩, ⟨κ₁ = 4⟩]
j	0	[⟨κ₀ = 1⟩, ⟨κ₁ = 5⟩]
A[1]	A[0]	[⟨κ₀ = 1⟩, ⟨κ₁ = 6⟩, ⟨κ₂ = 0⟩]
A[2]	A[1] + 1	[⟨κ₀ = 1⟩, ⟨κ₁ = 1⟩, ⟨κ₂ = 2⟩]
k	2	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 3⟩]
A[3]	A[0]	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 0⟩]
A[4]	A[1]	[⟨κ₀ = 1⟩, ⟨κ₁ = 3⟩, ⟨κ₃ = 2⟩]

Table: Memory State

## 1 Inspiration & Motivations

## 2 Approach

## 3 Direct Dependencies

# Trace

## Operation

An **operation** is a *tuple*:  $(s, t)$  where

- $s$  is a *statement* (i.e.,  $A[i] = A[i-1] + i$ )
- $t$  is a *timestamp* (i.e.,  $[\langle \kappa_0, 3 \rangle, \langle \kappa_1, 1 \rangle]$ )



# Trace

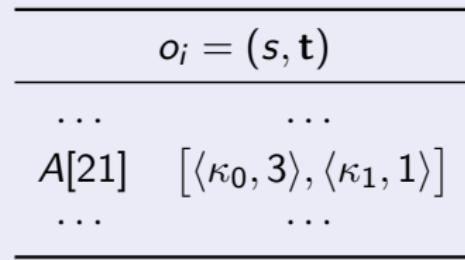
## Operation

An **operation** is a *tuple*:  $(s, t)$  where

- $s$  is a *statement* (i.e.,  $A[i] = A[i-1] + i$ )
- $t$  is a *timestamp* (i.e.,  $[\langle \kappa_0, 3 \rangle, \langle \kappa_1, 1 \rangle]$ )



Zoom on the state of the memory at  $o_i$ :



# Dependence Definition

Inspired from [Feautrier 1991].

Dependence:  $o_2$  depends on an operation  $o_1$

- ①  $o_1$  is valid (i.e., it belongs to a trace)
- ②  $o_1 = (s_1, t_1)$  occurs before  $o_2 = (s_2, t_2)$ 
  - ▶  $t_1 <_{lex} t_2$
- ③  $o_2 = (s_2, t_2)$  is reading and/or writing a cell that  $o_1 = (s_1, t_1)$  wrote
  - ▶  $s_1$  is " $A[f(i, j, k)] = \dots$ "
  - ▶  $s_2$  is " $\dots = A[g(l, r)]$ "
  - ▶ " $f(i, j, k) = g(l, r)$ "

In (3), the access uses **real** variables

# Dependence Computation I

```
[...]
08  $\kappa_3$ :while  $k < 2$ 
09    $A[k+3+i] = A[k] + i$ 
10    $k = k + 1$ 
[...]
```

- ➊ Express timestamps as function of real variables
  - ➌ Express the relation between variables before and after a loop step
    - ★  $k \sim k + 1$
    - ★  $\kappa_3 \sim \kappa_3 + 2$
- ➋ Compute the transitive closure (if the loop is affine) [Verdoolaege et al. 2011]
  - ★  $\kappa_3 = 3k$

# Dependence Computation II

```
[...]
08 κ3:while k < 2
09   A[k+3+i] = A[k] + i
10   k = k + 1
[...]
```

- ② Solve the parametrized integer linear programs

- ▶ Parameters:  $i, k$
- ▶ Conditions:
  - ★  $0 \leq i, k, i', k'$
  - ★  $k + 3 + i = k'$

- ③ Express back the dependences within our model

# Conclusion

The ideas are not new. However,

- We got rid of the syntax
- We have a new dependence front-end to an integer linear program

Future work,

- Non polyhedral programs
  - ▶ Find reasonable approximations as polyhedral programs

## References |

- C. Alias, A. Darte, P. Feautrier, and L. Gonnord. Multi-dimensional rankings, program termination, and complexity bounds of flowchart programs. In *Proceedings of the 17th International Conference on Static Analysis*, SAS '10, pages 117–133, 2010.
- A. Cohen. *Program Analysis and Transformation: From the Polytope Model to Formal Languages*. Theses, Université de Versailles-Saint Quentin en Yvelines, Dec. 1999. URL  
<https://tel.archives-ouvertes.fr/tel-00550829>.
- P. Feautrier. Dataflow analysis of array and scalar references. *International Journal of Parallel Programming*, 20(1):23–53, 1991.
- L. Gonnord. Codas: Complex data-structure scheduling, April 2017.
- M. Griebl. *The mechanical parallelization of loop nests containing while loops*. PhD thesis, University of Passau, 1997. URL  
<http://d-nb.info/950009474>.

## References II

- T. Grosser, A. Groesslinger, and C. Lengauer. Polly - performing polyhedral optimizations on a low-level intermediate representation. *Parallel Processing Letters*, 22(04):1250010–1–1250010–28, 2012.
- K. Trifunović, A. Cohen, D. Edelsohn, F. Li, T. Grosser, H. Jagasia, R. Ladelsky, S. Pop, J. Sjödin, and R. Upadrasta. GRAPHITE two years after: First lessons learned from real-world polyhedral compilation. In *2nd GCC Research Opportunities Workshop (GROW)*, 2010. URL <http://citeseerx.ist.psu.edu/viewdoc/download?rep=rep1&type=pdf&doi=10.1.1.220.3386>.
- S. Verdoolaege, A. Cohen, and A. Beletska. Transitive Closures of Affine Integer Tuple Relations and their Overapproximations. In E. Yahav, editor, *Proceedings of the 18th International Static Analysis Symposium (SAS'11)*, volume 6887 of *LNCS*, pages 216–232, Venice, Italy, Sept. 2011. Springer. doi: 10.1007/978-3-642-23702-7\\_\\_18. URL <https://hal.inria.fr/hal-00645221>.

## Annexe: Semantics 1/3

$$\text{skip} \quad \frac{}{\langle \sigma, \text{skip} \rangle}$$

$$\text{begin} \quad \frac{}{\langle \sigma, \kappa_0 : \text{begin}; s \rangle \rightarrow \langle \text{upd}(\sigma, \kappa_0, 0), s \rangle}$$

$$\text{Assign} \quad \frac{}{\langle \sigma, v := e ; s \rangle \rightarrow \langle \text{incr}(\sigma[v := e]), s \rangle}$$

### incr and upd

- incr: increments the timestamp
- upd: create a fresh  $\kappa$  or does nothing
- $\sigma \setminus \kappa_n$  remove  $\kappa_n$  from the state

## Annexe: Semantics 2/3

$$\text{WhT} \frac{\langle \sigma, b_0 \rangle \rightarrow \text{true} \quad \langle \text{upd}(\sigma, \kappa_n, 0), s_1 \rangle \rightarrow^+ \langle \sigma', \text{skip} \rangle}{\langle \sigma, \kappa_n : \text{while } b_0 \text{ do } s_1 \text{ done ; } s \rangle \rightarrow \langle \text{incr}(\sigma'), \kappa_n : \text{while } b_0 \text{ do } s_1 \text{ done ; } s \rangle}$$

$$\text{WhF} \frac{\langle \sigma, b_0 \rangle \rightarrow \text{false}}{\langle \sigma, \kappa_n : \text{while } b_0 \text{ do } s_1 \text{ done ; } s \rangle \rightarrow \langle \text{incr}(\sigma \setminus \kappa_n), s \rangle}$$

$$\text{IT} \frac{\langle \sigma, b_0 \rangle \rightarrow \text{true} \quad \langle \text{upd}(\sigma, \kappa_n, -\text{length}(s_1)), s_1 \rangle \rightarrow^+ \langle \sigma', \text{skip} \rangle}{\langle \sigma, \kappa_n : \text{if } b_0 \text{ then } s_1 \text{ else } s_2 \text{ fi; } s \rangle \rightarrow \langle \text{incr}(\sigma' \setminus \kappa_n); s \rangle}$$

$$\text{IF} \frac{\langle \sigma, b_0 \rangle \rightarrow \text{false} \quad \langle \text{upd}(\sigma, \kappa_n, 0), s_2 \rangle \rightarrow^+ \langle \sigma', \text{skip} \rangle}{\langle \sigma, \kappa_n : \text{if } b_0 \text{ then } s_1 \text{ else } s_2 \text{ fi; } s \rangle \rightarrow \langle \text{incr}(\sigma' \setminus \kappa_n), s \rangle}$$