Sven Verdoolaege¹ Albert Cohen²

¹Polly Labs and KU Leuven

²INRIA and École Normale Supérieure

January 19, 2016

Outline

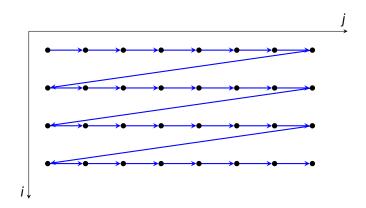
- Introduction
 - Example
 - Schedule Constraints
- Live Range Reordering
 - Related Work
 - Scheduling
 - Relaxed Permutability Criterion
 - Conditional Validity Constraints
- 3 Conclusion

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Tiling Intuition

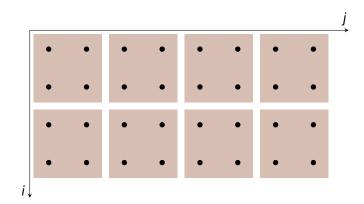


Assume reuse along rows and columns

----: execution order



Tiling Intuition

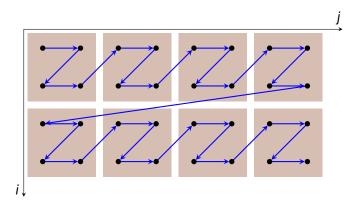


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Tiling Intuition



Assume reuse along rows and columns

----: execution order



```
for (i = 0; i < m; i++)
  for (j = 0; j < n; j++) {
    temp2 = 0;
    for (k = 0; k < i; k++) {
        C[k][j] += alpha*B[i][j] * A[i][k];
        temp2 += B[k][j] * A[i][k];
    }
    C[i][j] = beta*C[i][j] + alpha*B[i][j]*A[i][i] + alpha*temp2;
}
(symm.c from PolyBench/C 4.1)</pre>
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}
(symm.c from PolyBench/C 4.1)
After tiling:
for (int c0 = 0; c0 < m; c0 += 32)
  for (int c1 = 0; c1 < n; c1 += 32)
    for (int c2 = 0; c2 <= min(31, m - c0 - 1); c2 += 1)
      for (int c3 = 0; c3 <= min(31, n - c1 - 1); c3 += 1) {
        temp2 = 0:
        for (int c4 = 0; c4 < c0 + c2; c4 += 1) {
          C[c4][c1 + c3] += ((alpha * B[c0 + c2][c1 + c3]) * A[c0 + c2][c4]
          temp2 += (B[c4][c1 + c3] * A[c0 + c2][c4]);
       C[c0 + c2][c1 + c3] = (((beta * C[c0 + c2][c1 + c3]) + ((alpha * B)))
```

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Schedule Constraints

Tiling is a form of restructuring loop transformation

- ⇒ changes execution order of statement instances
- ⇒ needs to preserve semantics
- ⇒ impose schedule constraints of the form

statement instance a needs to be executed before instance b

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In particular, any statement instance writing a value should be executed before any statement instance reading that value

⇒ flow dependences aka live ranges

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statement instance **a** needs to be executed before instance **b**

In particular, any statement instance writing a value should be executed before any statement instance reading that value

⇒ flow dependences aka live ranges

Moreover, no write from **before** or **after** the live-range should be moved **inside** the live-range

- ⇒ traditionally,
 - output dependences between two writes to same location
 - anti-dependences between reads and subsequent writes to same location



```
avg = 0.f;
for (i=0; i<N; ++i)
  avg += A[i]:
avg /= N;
for (i=0; i<N; ++i) {
  tmp = A[i] - avg;
 A[i] = tmp;
for (i=0; i<N; ++i) {
  tmp = A[N - 1 - i];
 B[i] = tmp;
```

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flow
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- ⇒ anti-dependence between every instance of statement reading temp2 and every later instance writing to temp2
- ⇒ serialized execution order

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Such serializing anti-dependences are very common in practice

- ⇒ occur in nearly all experiments of Baghdadi, Beaugnon, et al. (2015)
- ⇒ no optimization possible without alternative to anti-dependences

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Alternatives to Anti-Dependences

- Conversion to single assignment through expansion (possibly followed by contraction)
 - + full scheduling freedom
 - (-) may increase memory requirements

Note: choice also has effect on scheduling time



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}
(symm.c from PolyBench/C 4.1)
After expansion:
for (i = 0; i < m; i++)
  for (j = 0; j < n; j++) {
   temp2[i][j][0] = 0;
    for (k = 0; k < i; k++) {
      C[k][j] += alpha*B[i][j] * A[i][k];
      temp2[i][j][k+1] = temp[i][j][k] + B[k][j] * A[i][k];
   C[i][j] = beta*C[i][j] + alpha*B[i][j]*A[i][i] + alpha*temp2[i][j][i];
}
```

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Alternatives to Anti-Dependences

- Conversion to single assignment through expansion (possibly followed by contraction)
 - + full scheduling freedom
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- Cluster live-range statements Note:
 - in general, clustering is partial scheduling
 - simple clusterings lead to coarse statements
 - + no increase in memory requirements
 - significant loss of scheduling freedom

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 - (-) may increase memory requirements
- Cluster live-range statements Note:
 - in general, clustering is partial scheduling
 - simple clusterings lead to coarse statements
 - + no increase in memory requirements
 - significant loss of scheduling freedom
- Live-range reordering
 - + no increase in memory requirements
 - (-) limited loss of scheduling freedom

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Basic idea:

allow live-ranges to be reordered with respect to each other as long as they do not overlap

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- encode disjunction in scheduling problem (Baghdadi 2011)
- relaxed permutability criterion (Baghdadi, Cohen, et al. 2013)
 application by Baghdadi, Cohen, et al. (2013):
 - use standard scheduling algorithm
 - reinterpret results
- variable liberalization (Mehta 2014)
 - removes specific patterns of anti-dependences
- conditional validity constraints



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Scheduling

A schedule determines the *execution order* of statement instances and is expressed using a (recursive) combination of

• affine functions f $f(\mathbf{i}) < f(\mathbf{j})$ \Rightarrow \mathbf{i} executed before \mathbf{j}

• finite sequence $S_1, S_2, ..., S_n$ $\mathbf{i} \in S_{k_1} \land \mathbf{j} \in S_{k_2} \land k_1 < k_2 \implies \mathbf{i}$ executed before \mathbf{j}

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- finite sequence S_1, S_2, \ldots, S_n
 - $\mathbf{i} \in S_{k_1} \land \mathbf{j} \in S_{k_2} \land k_1 < k_2 \implies \mathbf{i}$ executed before \mathbf{j}

Scheduling determines schedule compatible with schedule constraints

statement instance a needs to be executed before instance b

- ⇒ there is some node with
 - $f(\mathbf{a}) < f(\mathbf{b})$ or $\mathbf{a} \in S_{k_1} \wedge \mathbf{b} \in S_{k_2} \wedge k_1 < k_2$
- ⇒ for all outer nodes

$$f(\mathbf{a}) = f(\mathbf{b})$$
 or $\exists k : \{\mathbf{a}, \mathbf{b}\} \subseteq S_k$

Scheduling

A schedule determines the *execution order* of statement instances and is expressed using a (recursive) combination of

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• finite sequence S_1, S_2, \ldots, S_n

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Band: nested sequence of affine functions that can be freely reordered

```
for (i = 1; i < n; ++i)
A:M[i, 0] = f();
for (i = 1; i < n; ++i)
B:M[0, i] = g();
for (i = 1; i < n; ++i)
    for (j = 1; j < n; ++j)
C: M[i][j] = h(M[i-1][j], M[i][j-1]);</pre>
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```

Schedule

$$A[i] \rightarrow i; B[i] \rightarrow 0; C[i, j] \rightarrow i$$

$$|$$

$$\{A[i]\}, \{B[i]\}, \{C[i, j]\}$$

$$A[i] \rightarrow C[i, 0]$$

$$B[i] \rightarrow C[0, i]$$

$$C[i, j] \rightarrow C[i + 1, j]$$

$$C[i, j] \rightarrow C[i, j + 1]$$

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for (i = 1; i < n; ++i)
A:M[i, 0] = f();
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for (i = 1; i < n; ++i)
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$$\{A[i]\}, \{B[i]\}, \{C[i, i]\}$$

A[i]
$$\rightarrow$$
 C[i, 0] $i \rightarrow i$
B[i] \rightarrow C[0, i] $0 \rightarrow 0$
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$$A[i] \to i; B[i] \to 0; C[i, j] \to i$$

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$$\begin{array}{ll} \mathbf{A}[i] \to \mathbf{C}[i,0] & i \to i \\ \mathbf{B}[i] \to \mathbf{C}[0,i] & 0 \to 0 \\ \mathbf{C}[i,j] \to \mathbf{C}[i+1,j] & i \to i+1 \\ \mathbf{C}[i,j] \to \mathbf{C}[i,j+1] & i \to i \end{array}$$

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$$C[i,j] \rightarrow C[i+1,j] \qquad i \rightarrow i+1 \qquad j \rightarrow j$$

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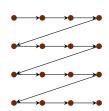
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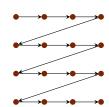
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for (i = 0; i < n; ++i)
  for (j = 0; j < n; ++j)
S: t = f(t, A[i][j]);</pre>
```





Schedule

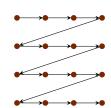
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S[i,n-1] \rightarrow S[i+1,0]



Schedule

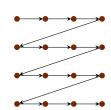
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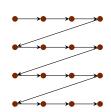


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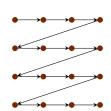
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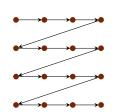
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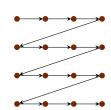
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Schedule

$$S[i,j] \rightarrow S[i,j+1]$$
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for (i = 0; i < n; ++i)
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S: t = f(t, A[i][j]);</pre>
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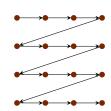


Schedule

$$S[i,j] \to i$$

$$S[i,j] \to j$$

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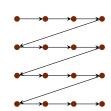


Schedule $S[i,j] \rightarrow i$

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Schedule constraints
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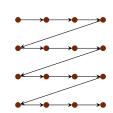
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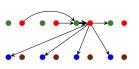
. . . .



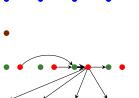


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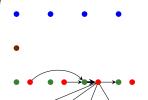




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 A live-range is local to a band if its source and sink are assigned the same value by all affine functions in the band

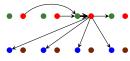


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Baghdadi, Cohen, et al. (2013) use criterion to reinterpret schedule

⇒ combine nested sequences of bands after schedule construction

- A conditional validity constraint is a pair of
 - condition \rightarrow live-ranges
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Conditional Validity Constraints

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 - condition → live-ranges
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- Conditional validity constraints handled during schedule construction
 - ignore conditioned validity constraints during band member computation
 - compute violated conditioned validity constraints
 - compute adjacent conditions
 - force adjacent conditions to be local in subsequent band members
 - recompute band if not local in current or previous members



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                                                                 anti
avg = 0.f;
for (i=0; i<N; ++i)
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avq /= N;
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External Live-Ranges and Output Dependences

- External live-ranges
 - ► live-in reads
 - ⇒ order before all (later) writes
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External Live-Ranges and Output Dependences

- External live-ranges
 - live-in reads
 - ⇒ order before all (later) writes
 - live-out writes
 - ⇒ order after all (earlier) reads
- Output dependences
 - there is a read between the two writes
 - ⇒ covered by live-range and anti-dependence
 - the two writes form live-ranges with the same read
 - ⇒ preserve order of the writes
 - first write does not appear in a live-range
 - ⇒ add output dependence to conditioned validity constraints

Outline

- Introduction
 - Example
 - Schedule Constraints
- Live Range Reordering
 - Related Work
 - Scheduling
 - Relaxed Permutability Criterior
 - Conditional Validity Constraints
- 3 Conclusion



Conclusion January 19, 2016 26 / 26

Conclusion

Enforcing anti-dependences limits scheduling freedom

- Live-range reordering
 - allows anti-dependences to be partly ignored
 - without increasing memory requirements
 - with limited loss of scheduling freedom
- Conditional validity constraints
 - allow live-range reordering during construction of schedule bands
 - available in PPCG since version 0.02 (April 2014)
 - crucial for experiments of Baghdadi, Beaugnon, et al. (2015)

Thanks to

- European FP7 project CARP id. 287767
- COPCAMS ARTEMIS project
- Baghdadi, Beaugnon, et al. (2015)



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