Integer Set Coalescing

Sven Verdoolaege

INRIA and KU Leuven

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Outline

- Introduction and Motivation
 - Polyhedal Model
 - The need for coalescing
 - Traditional "Coalescing"
- Coalescing in is1
 - Rational Cases
 - Constraints adjacent to inequality
 - Constraints adjacent to equality
 - Wrapping
 - Existentially Quantified Variables
- Conclusions

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Polyhedral Model

```
R: h(A[2]);
   for (int i = 0; i < 2; ++i)
        for (int j = 0; j < 2; ++j)
S:        A[i + j] = f(i, j);
   for (int k = 0; k < 2; ++k)
T:        g(A[k], A[0]);</pre>
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Instance set (set of statement instances)

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I = \{R(); S(0,0); S(0,1); S(1,0); S(1,1); T(0); T(1)\}\
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Instance set (set of statement instances)

```
I = \{R(); S(0,0); S(0,1); S(1,0); S(1,1); T(0); T(1)\}
= \{R(); S(i,j) : 0 \le i < 2 \land 0 \le j < 2; T(k) : 0 \le k < 2\}
```

Equivalent Representations

```
extensive \{S(0,0); S(0,1); S(1,0); S(1,1)\}
= \{S(i,j): (i = 0 \land j = 0) \lor (i = 0 \land j = 1) \lor (i = 1 \land j = 0) \lor (i = 1 \land j = 1)\}
intensive \{S(i,j): 0 \le i < 2 \land 0 \le j < 2\}
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alternative \{S(i,j): (i = 0 \land 0 \le j < 2) \lor (i = 1 \land 0 \le j < 2)\}
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```

In general, representation with fewer disjuncts is preferred

- (usually) occupies less memory
- operations can be performed more efficiently
- the outcome of some operations depends on chosen representation
 - transitive closure approximation
 - AST generation
- ⇒ coalescing: replace representation by one with fewer disjuncts

Effect on AST Generation — guide

Without coalescing input

```
\{S1(i) \rightarrow (i) : (1 \le i \le N \land i \le 2M) \lor (1 \le i \le N \land i \ge M);

S2(i) \rightarrow (i) : (N+1 \le i \le 2N)\}

for (int c0 = 1; c0 <= min(2 * M, N); c0 += 1)

S1(c0);

for (int c0 = max(1, 2 * M + 1); c0 <= N; c0 += 1)

S1(c0);

for (int c0 = N + 1; c0 <= 2 * N; c0 += 1)

S2(c0);
```

Effect on AST Generation — guide

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Without coalescing input
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```

After coalescing input

$$\{S1(i) \rightarrow (i) : 1 \le i \le N; S2(i) \rightarrow (i) : (N+1 \le i \le 2N)\}$$

for (int c0 = 1; c0 <= N; c0 += 1)

 $S1(c0);$

for (int c0 = N + 1; c0 <= 2 * N; c0 += 1)

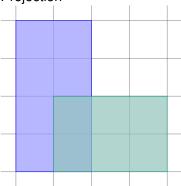
 $S2(c0);$

Effect on AST Generation — cholesky

 \Rightarrow demo

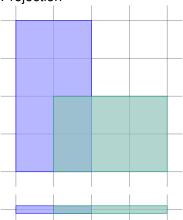
Several operations on integer sets may introduce coalescing opportunities

Projection

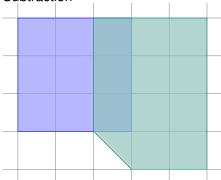


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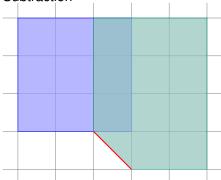
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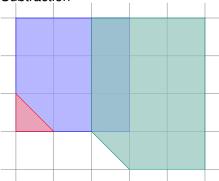
- Projection
- Subtraction



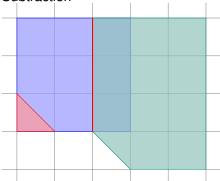
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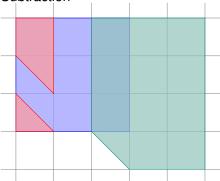
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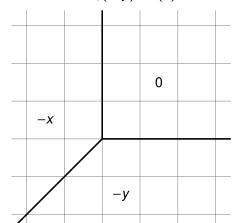


- Projection
- Subtraction
- Parametric integer programming

$$\min\{(x,y)\to(z):z\geq 0 \land x+z\geq 0 \land y+z\geq 0\}$$

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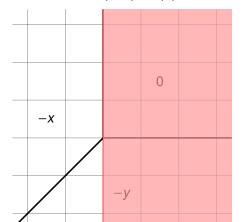
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Causes of Splintering Several operations on integer sets may introduce coalescing opportunities

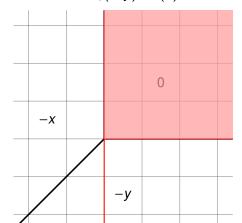
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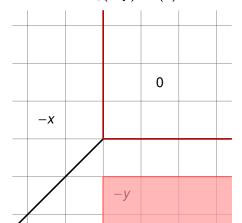
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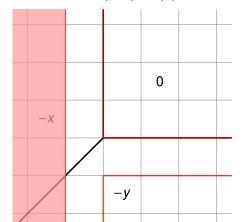
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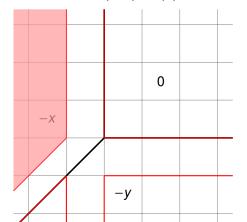
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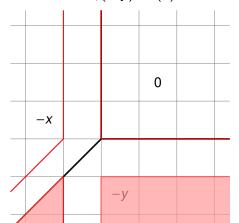
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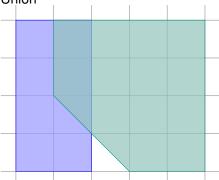
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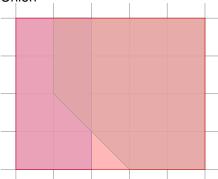
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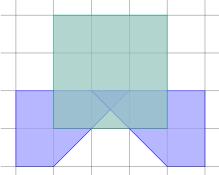


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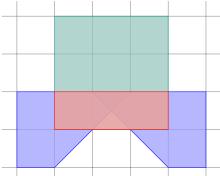




- Projection
- Subtraction
- Parametric integer programming
- Union
- Intersection



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Traditional "Coalescing"

- Compute convex hull H of S
- Remove integer elements not in S from H ⇒ H \ (H \ S)



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Traditional "Coalescing"

Traditional method (e.g., in CLooG with original PolyLib backend)

- Compute convex hull H of S
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 ⇒ H \ (H \ S)



Issues:

- Convex hull may have exponential number of constraints
 We may be able to remove some of them, but we still need to compute them first.
- Constraints of convex hull may have very large coefficients
- Convex hull is an operation on rational sets
 - ⇒ mixture of operation on rational sets (convex hull) and integer sets (set subtraction)
 - ⇒ in is1, convex hull operation not fully defined on sets with existentially quantified variables
- Convex hull is costly to compute



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Effect on AST Generation — covariance

With isl coalescing (in this case same result as no coalescing)

```
for (long c1 = n >= 1 ? ((n - 1) % 32) - n - 31 : 0;
    c1 <= (n >= 1 ? n - 1 : 0); c1 += 32) {
    /* .. */
}
```

With convex hull based "coalescing"

```
for (long c1 = 32 * floord(-1073741839 * n -
     32749125633, 68719476720) - 1073741792; c1 <=
    floord(715827882 * n + 357913941, 1431655765) +
    1073741823; c1 += 32) {
    /* .. */
}</pre>
```

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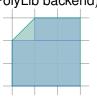
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AST Generation Times

Generation times on is1 AST generation test cases

isl coalescing	16.0s
no coalescing	16.3s
convex hull (FM)	24m00s
convex hull (wrapping)	6m40s

Note: is1 may not have the most efficient convex hull implementation However, double description based implementations are costly too

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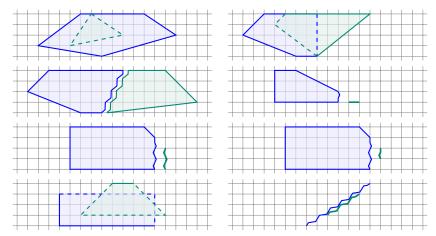
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Coalescing in isl

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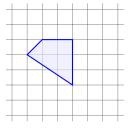
- never increases the total number of constraints
- based on solving LP problems with same dimension as input set
- recognizes a set of patterns





Given two disjuncts A and B

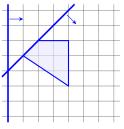
For each affine constraint $t(\mathbf{x}) \ge 0$ of A, determine its effect on B



Given two disjuncts A and B

For each affine constraint $t(\mathbf{x}) \ge 0$ of A, determine its effect on B

• min $t(\mathbf{x}) > -1$ over B \Rightarrow valid constraint

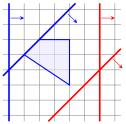




Given two disjuncts A and B

For each affine constraint $t(\mathbf{x}) \geq 0$ of A, determine its effect on B

- min $t(\mathbf{x}) > -1$ over B \Rightarrow valid constraint
- max t(x) < 0 over B⇒separating constraint

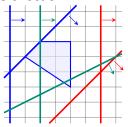




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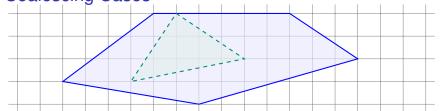
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 otherwise (attains both positive and negative values over B)
 ⇒cut constraint









- All constraints of A are valid for B
 - \Rightarrow drop B

Constraint $t(\mathbf{x}) \geq 0$

- valid: min $t(\mathbf{x}) > -1$
- separate: $\max t(\mathbf{x}) < 0$



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- All constraints of A are valid for B
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- Neither A nor B have separating constraints and all cut constraints of A are valid for the cut facets of B
 - \Rightarrow replace $A \cup B$ by set bounded by all valid constraints

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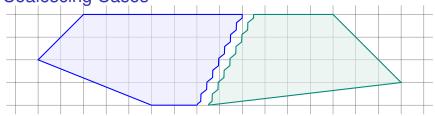


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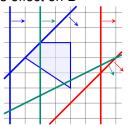
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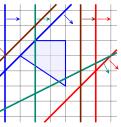
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 special cases:
 - ► t = -u 1 with $u(\mathbf{x}) \ge 0$ a constraints of B⇒ constraint is adjacent to an inequality of B



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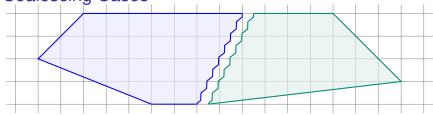




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Coalescing in isl



- single pair of adjacent inequalities (other constraints valid)
 - ⇒ replace $A \cup B$ by set bounded by all valid constraints

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A has single inequality adjacent to inequality of B (other constraints of A are valid) Constraint $t(\mathbf{x}) \geq 0$

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 Result of replacing t(x) ≥ 0 by

Hesult of replacing $t(\mathbf{x}) \ge 0$ by $t(\mathbf{x}) \le -1$ and adding valid constraints of B is a subset of B

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 Result of replacing t(x) ≥ 0 by
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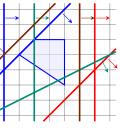
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- max t(x) < 0 over B ⇒separating constraint special cases:
 - ► t = -u 1 with $u(\mathbf{x}) \ge 0$ a constraints of B ⇒ constraint is adjacent to an inequality of B



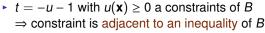
 otherwise (attains both positive and negative values over B) ⇒cut constraint



Given two disjuncts A and B

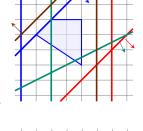
For each affine constraint $t(\mathbf{x}) \geq 0$ of A, determine its effect on B

- min $t(\mathbf{x}) > -1$ over B ⇒valid constraint
- max t(x) < 0 over B ⇒separating constraint special cases:

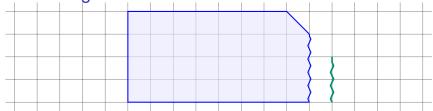


- $t(\mathbf{x}) = -1 \text{ over } B$ \Rightarrow constraint is adjacent to an equality of B
- otherwise (attains both positive and negative values over B)









Constraint $t(\mathbf{x}) \ge 0$

- valid: min $t(\mathbf{x}) > -1$
- separate: $\max t(\mathbf{x}) < 0$
 - adjacent to inequality: t = -u 1

cut: otherwise



 A has single inequality adjacent to equality of B (other constraints of A are valid)

- valid: min $t(\mathbf{x}) > -1$
- separate: $\max t(\mathbf{x}) < 0$
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- cut: otherwise



 A has single inequality adjacent to equality of B (other constraints of A are valid)

Result of replacing $t(\mathbf{x}) \ge 0$ by $t(\mathbf{x}) \le -1$ is a subset of B

 \Rightarrow replace $A \cup B$ by set bounded by all valid constraints

- valid: $\min t(\mathbf{x}) > -1$
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A has single inequality adjacent to equality of B (other constraints of A are valid)

Result of replacing $t(\mathbf{x}) \ge 0$ by $t(\mathbf{x}) \le -1$ is a subset of B

⇒ replace A ∪ B by set bounded by all valid constraints

- valid: min $t(\mathbf{x}) > -1$
- separate: $\max t(\mathbf{x}) < 0$
 - adjacent to inequality: t = -u 1
 - ▶ adjacent to equality: t = -1
- cut: otherwise



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 A has single inequality adjacent to equality of B (other constraints of A are valid)

Non-valid constraints of B (except $t(\mathbf{x}) \le -1$) can be wrapped around $t(\mathbf{x}) \ge -1$ to include A

⇒ replace A ∪ B by set bounded by all valid constraints and all wrapped constraints

- valid: min $t(\mathbf{x}) > -1$
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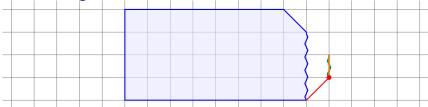


 A has single inequality adjacent to equality of B (other constraints of A are valid)

Non-valid constraints of *B* (except $t(\mathbf{x}) \le -1$) can be wrapped around $t(\mathbf{x}) \ge -1$ to include *A*

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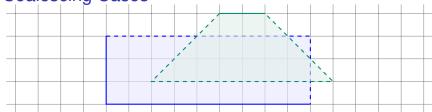


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- B extends beyond A by at most one and all cut constraints of B can be wrapped around shifted facet of A to include A
 - ⇒ replace A ∪ B by set bounded by all valid constraints and all wrapped constraints (check final number of constraints does not increase)

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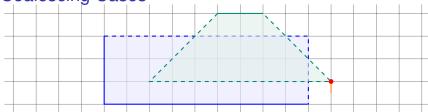
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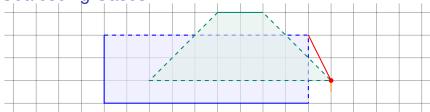
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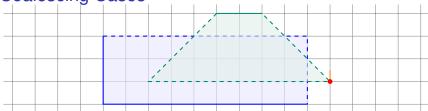
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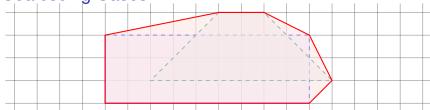
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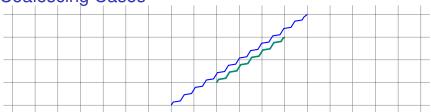
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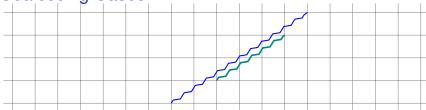
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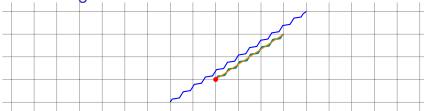
Non-valid constraints of B (except $t(\mathbf{x}) \le -1$) can be wrapped around $t(\mathbf{x}) \ge -1$ to include A

Non-valid constraints of *A* (except

- $t(\mathbf{x}) \ge 0$) can be wrapped around
- $t(\mathbf{x}) \leq 0$ to include B
 - \Rightarrow replace $A \cup B$ by set bounded by all valid constraints and all wrapped constraints

- valid: $\min t(\mathbf{x}) > -1$
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Non-valid constraints of B (except $t(\mathbf{x}) \le -1$) can be wrapped around $t(\mathbf{x}) \ge -1$ to include A

Non-valid constraints of A (except $t(\mathbf{x}) \ge 0$) can be wrapped around

- $t(\mathbf{x}) \leq 0$ to include B
 - \Rightarrow replace $A \cup B$ by set bounded by all valid constraints and all wrapped constraints

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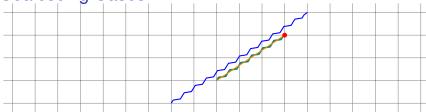
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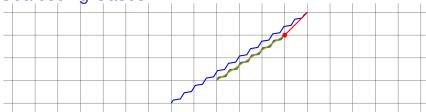
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Non-valid constraints of A (except $t(\mathbf{x}) \ge 0$) can be wrapped around

- $t(\mathbf{x}) \leq 0$ to include B
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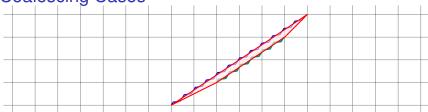
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Non-valid constraints of B (except $t(\mathbf{x}) \leq -1$) can be wrapped around $t(\mathbf{x}) \geq -1$ to include A Non-valid constraints of A (except

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Existentially Quantified Variables and Equalities

- Quantifier elimination in is1 replaces existentially quantified variables by integer divisions of affine expressions in other variables
- These integer divisions are sorted prior to coalescing
- A and B have same number of integer divisions/existentials \Rightarrow try all cases
- integer divisions of A form subset of those of B (after exploiting equalities of B) \Rightarrow check if B is a subset of A
- integer divisions of B form subset of those of A and equalities of B simplify away the integer divisions of A not in B \Rightarrow introduce integer divisions in B and try all cases

Conclusions January 19, 2015 26 / 27

Outline

- Introduction and Motivation
 - Polyhedal Model
 - The need for coalescing
 - Traditional "Coalescing"
- Coalescing in is1
 - Rational Cases
 - Constraints adjacent to inequality
 - Constraints adjacent to equality
 - Wrapping
 - Existentially Quantified Variables
- Conclusions



Conclusions January 19, 2015 27 / 27

Conclusions

 it is important to keep the number of disjuncts in a set representation as low as (reasonably) possible

- coalescing in is1
 - never increases the total number of constraints
 - based on solving LP problems with same dimension as the original set
 - recognizes a set of patterns