



## A study of some pitfalls preventing peak performance in polyhedral compilation using a polyhedral antidote

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# The Polyhedral Model

- ▶ Advanced analysis and optimizing transformation techniques for Static Control Parts (SCoP)
  - ▶ software libraries and compilers: Pluto, ISL, PolyLib, CLooG, Cndl, ...
- ▶ Speculative and dynamic adaptation of the polyhedral model for codes exhibiting a polyhedral behavior at runtime
  - ▶ VMAD, APOLLO
- ▶ Actual runtime performance of the generated codes  
= **Uncontrolled issue!**
  - ▶ heuristics used in static compilers
  - ▶ iterative and machine learning compilation frameworks: LetSee, Milepost GCC, ...
  - ▶ hardware architecture issues not handled explicitly



## The XFOR loop structure

- ▶ Programming control structure assisted by an automatic code generator (IBB)
- ▶ Allows users to explicitly schedule statements of a loop nest by shifting and stretching each statement's iteration domain
- ▶ With XFOR,  
the schedule of statements is not defined by the iterator values,  
but by the *offset* (shift factor) and the *grain* (frequency factor)
- ▶ XFOR programs may often reach better performance than programs optimized by fully automatic polyhedral compilers
  - ▶ How?



## 5 identified performance gaps in automatic optimizers

1. **Insufficient data locality optimization**
2. **Excess of conditional branches in the generated code**
3. **Too verbose code with too many machine instructions**
4. **Data locality optimization resulting in processor stalls**
5. **Missed vectorization opportunities**



## XFOR Syntax

```
xfor ( index=expr, [index=expr, ...];
        index<expr, [index<expr, ...];
        index+=cst, [index+=cst, ...];
        grain, [grain, ...];
        offset, [offset, ...] ) {
    prefix : {statements}
}
```

where:

*expr, offset* : affine arithmetic expression.

*cst, grain* : integer constant ( $\text{grain} \geq 1$ ).

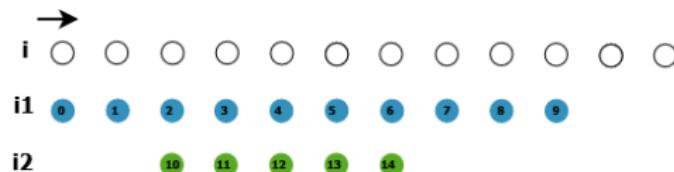
*prefix* : positive integer associating statements to their corresponding for-loop



## Examples : single XFOR loops

*Offset*

**xfor** ( $i_1 = 0, i_2 = 10; i_1 < 10, i_2 < 15; i_1++, i_2++; 1, 1; 0, 2$ )

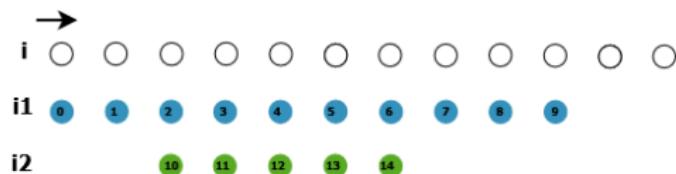




## Examples : single XFOR loops

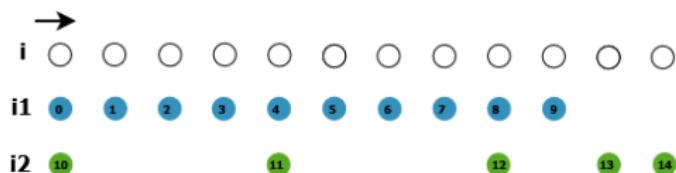
*Offset*

**xfor** ( $i_1 = 0, i_2 = 10; i_1 < 10, i_2 < 15; i_1++, i_2++; 1, 1; 0, 2$ )



*Grain + Compression*

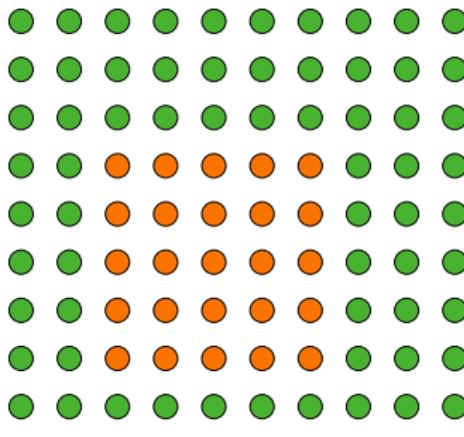
**xfor** ( $i_1 = 0, i_2 = 10; i_1 < 10, i_2 < 15; i_1++, i_2++; 1, 4; 0, 0$ )





## Examples : XFOR loop nest

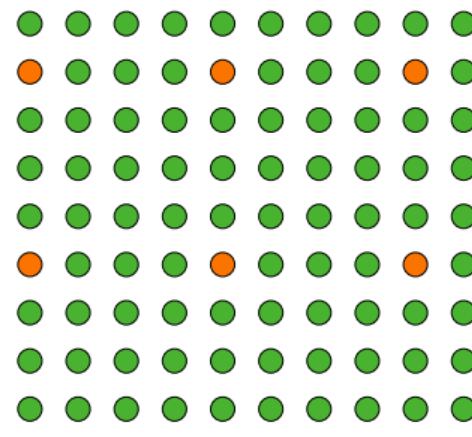
```
xfor (i1=0, i2=0 ; i1 <10, i2 <5 ; xfor (i1=0, i2=0 ; i1 <10, i2 <3 ;
      i1++, i2++ ; 1, 1 ; 0, 2)           i1++, i2++ ; 1, 4 ; 0, 0)
xfor (j1=0, j2=0 ; j1 <10, j2 <5 ; xfor (j1=0, j2=0 ; j1 <10, j2 <3 ;
      j1++, j2++ ; 1, 1 ; 0, 2)           j1++, j2++ ; 1, 4 ; 0, 0)
```



j  
i

● : itérations (i1, j1)

● : itérations (i1, j1) and (i2, j2)



j  
i

● : itérations (i1, j1)

● : itérations (i1, j1) and (i2, j2)



## XFOR compiler: IBB (Iterate-But-Better), *Imen Fassi*

- ▶ Translation in a program of for-loops that are semantically equivalent
- ▶ Iteration domains reduced into one common iteration domain
- ▶ Shifts and dilatations applied according to offsets and grains
- ▶ Generation of the xfor-equivalent for-code scanning the union of domains by using CLooG
- ▶ Inhuman for-code but efficient
- ▶ OpenMP directives allowed with xfor loops (`omp [parallel] for`)



# Highlighting the gaps

- ▶ Comparisons between xfor codes and Pluto-generated codes
  - ▶ Pluto's best performing codes among the use of options -tile (default size 32), -l2tile, -smartfuse, -maxfuse, -rar
- ▶ Comparisons between different versions of xfor codes
- ▶ Codes compiled using GCC 4.8.1 with options O3 and march=native
- ▶ CPU events collected using perf and libpfm



## Collected CPU events

#CPU cycles:	number of CPU cycles, halted and unhalted.
#L1 data loads:	number of data references to the L1 cache.
#Li misses:	number of loads that miss the Li cache.
#TLB misses:	number of load misses in the TLB that cause a page walk.
#branches:	number of retired branch instructions.
#branch misses:	number of branch mispredictions.
#Stalled cycles:	number of cycles in which no micro-operations are executed on any port.
#Resource related stalls:	number of allocator resource related stalls.
#Reservation Station stalls:	number of cycles when the number of instructions in the pipeline waiting for execution reaches the limit. Exhibits the effect of long chains of dependences between close instructions.
#Re-Order Buffer stalls:	number of cycles when the number of instructions in the pipeline waiting for retirement reaches the limit. Exhibits the effect of long latency memory operations and TLB or cache misses.
#instructions:	number of retired instructions.



# Gap 1: Insufficient data locality optimization

	Pluto	XFOR	Ratios
<b>mvt</b>			
#CPU cycles	3,824M	2,425M	-36.58%
#L1 data loads	748M	451M	-39.71%
#L1 misses	45M	50M	+10.71%
#L2 misses	29M	5.8M	<b>-80.09%</b>
#L3 misses	38M	14M	<b>-63.77%</b>
#TLB misses	3.8M	0.7M	<b>-82.62%</b>
#branches	224M	212M	-4.89%
#branch misses	470K	439K	-6.58%
#instructions	2,469M	2,010M	-18.58%
<b>syr2k</b>			
#CPU cycles	7,005M	5,671M	-19.05%
#L1 data loads	4,322M	2,158M	-50.06%
#L1 misses	299M	137M	<b>-54.18%</b>
#L2 misses	8.4M	3.6M	<b>-55.94%</b>
#L3 misses	10M	5.1M	<b>-48.57%</b>
#TLB misses	4.3M	3.2M	<b>-25.78%</b>
#branches	1,072M	1,078M	+0.58%
#branch misses	1,072K	1,084K	+1.03%
#instructions	11,890M	13,946M	+17.29%

	Pluto	XFOR	Ratios
<b>3mm</b>			
#CPU cycles	17,557M	4,358M	<b>-75.18%</b>
#L1 data loads	4,226M	2,440M	<b>-24.36%</b>
#L1 misses	815M	206M	<b>-74.67%</b>
#L2 misses	554M	5.4M	<b>-99.02%</b>
#L3 misses	174M	3M	<b>-98.25%</b>
#TLB misses	541M	3.2M	<b>-99.41%</b>
#branches	1,625M	813M	-49.96%
#branch misses	2,704K	1,630K	-39.73%
#instructions	11,331M	8,941M	-21.09%
<b>gauss-filter</b>			
#CPU cycles	3,457M	2,963M	-14.28%
#L1 data loads	873M	843M	-3.45%
#L1 misses	75M	46M	<b>-38.97%</b>
#L2 misses	4.2M	2.4M	<b>-42.33%</b>
#L3 misses	29.5M	24.8M	<b>-15.91%</b>
#TLB misses	1.5M	0.7M	<b>-49.78%</b>
#branches	724M	572M	-20.92%
#branch misses	622K	689K	+10.78%
#instructions	5,026M	4,652M	-7.44%



## Gap 1: Insufficient data locality optimization

	Pluto	XFOR	Ratios
<b>mvt</b> - #stalled cycles	2,742M	1,582M	-42.29%
#Resource related stalls	2,544M	1,347M	-47.05%
#Reservation Station stalls	431M	447M	+3.63%
#Re-Order Buffer stalls	2,008M	771M	-61.62%
<b>syr2k</b> - #stalled cycles	1,570M	1,346M	-14.27%
#Resource related stalls	1,495M	1,332M	-10.91%
#Reservation Station stalls	327M	1,199M	+266.50%
#Re-Order Buffer stalls	1,182M	132M	-88.80%
<b>3mm</b> - #stalled cycles	12,695M	524M	-95.87%
#Resource related stalls	12,392M	387M	-96.87%
#Reservation Station stalls	10,667M	379M	-96.44%
#Re-Order Buffer stalls	2,606M	38M	-98.52%
<b>gauss-filter</b> - #stalled cycles	1,351M	1,196M	-11.45%
#Resource related stalls	924M	824M	-10.82%
#Reservation Station stalls	174M	150M	-13.88%
#Re-Order Buffer stalls	171M	134M	-21.25%



## Gap 1: Insufficient data locality optimization - **mvt**

req: intra-statement + inter-statement data locality

```
/* Original code */
for (i = 0; i < n; i++)
    for (j = 0; j < n; j++)
        x1[i] = x1[i] + A[i][j] * y_1[j];
for (i = 0; i < n; i++)
    for (j = 0; j < n; j++)
        x2[i] = x2[i] + A[j][i] * y_2[j];

/* Pluto code */
for (t1=0;t1<=floord(n-1,32);t1++) {
    for (t2=0;t2<=floord(n-1,32);t2++) {
        for (t3=32*t1;t3<=min(n-1,32*t1+31);t3++) {
            for (t4=32*t2;t4<=min(n-1,32*t2+31);t4++) {
                x1[t3] = x1[t3] + A[t3][t4] * y_1[t4];
                x2[t3] = x2[t3] + A[t4][t3] * y_2[t4];}}}

/* XFOR code: interchange + fusion */
xfor (i0=0, j1=0 ; i0<n, j1<n ; i0++, j1++ ; 1, 1 ; 0, 0) {
xfor (j0=0, i1=0 ; j0<n, i1<n ; j0++, i1++ ; 1, 1 ; 0, 0) {
0 : x1[i0] = x1[i0] + A[i0][j0] * y_1[j0];
1 : x2[i1] = x2[i1] + A[j1][i1] * y_2[j1];}}
```



## Gap 1: Insufficient data locality optimization - **syr2k**

req: intra-statement + inter-statement data locality

```
/* Original & Pluto code */
for (i = 0; i < n; i++)
  for (j = 0; j < n; j++)
    for (k = 0; k < m; k++)
    {
      C[i][j] += alpha * A[i][k] * B[j][k];
      C[i][j] += alpha * B[i][k] * A[j][k];
    }

/* XFOR code: splitting + interchange + fusion */
xfor (i0=0, j1=0 ; i0<n, j1<n ; i0++, j1++ ; 1,1 ; 0,0 ) {
  xfor (j0=0, i1=0 ; j0<n, i1<n ; j0++, i1++ ; 1,1 ; 0,0 ) {
    0: temp0 = 0.0 ;
    1: temp1 = 0.0 ;
    xfor (k0=0,k1=0 ; k0<m,k1<m ; k0++,k1++ ; 1,1 ; 0,0 ) {
      0: temp0 += alpha * A[i0][k0] * B[j0][k0];
      1: temp1 += alpha * B[i1][k1] * A[j1][k1]; }
    0: C[i0][j0] += temp0 ;
    1: C[i1][j1] += temp1 ;
  }
}
```



## Gap 2: Excess of conditional branches

### ► Tiling may be more penalizing than advantageous!

- many additional loop levels and complex loop bounds made with combinations of *min*, *max*, *floor* and *ceiling* functions invocations
- many more branches in the final generated code
- more machine instructions

```
/* Pluto-Seidel tiled loop nest */  
for (t1=0;t1<=floord(tsteps -1,32);t1++)  
    for (t2=t1;t2<=min(floord(32*t1+n+29,32),  
                         floord(tsteps+n-3,32));t2++)  
        for (t3=max(ceil(64*t2-n-28,32),t1+t2);  
             t3<=min(min(min(min(floord(32*t1+n+29,16),  
                               floord(tsteps+n-3,16)),  
                               floord(64*t2+n+59,32)),  
                               floord(32*t1+32*t2+n+60,32)),  
                               floord(32*t2+tsteps+n+28,32));t3++)  
            for (t4=max(max(max(32*t1,32*t2-n+2),16*t3-n+2),-32*t2+32*t3-n-29);  
                 t4<=min(min(min(min(32*t1+31,32*t2+30),16*t3+14),tsteps -1),  
                         -32*t2+32*t3+30);t4++)  
                for (t5=max(max(32*t2,t4+1),32*t3-t4-n+2);  
                     t5<=min(min(32*t2+31,32*t3-t4+30),t4+n-2);t5++)  
                    for (t6=max(32*t3,t4+t5+1);t6<=min(32*t3+31,t4+t5+n-2);t6++) {  
                        A[-t4+t5][-t4-t5+t6] = ...;
```



## Gap 2: Excess of conditional branches

	<b>Pluto</b>	<b>XFOR</b>	<b>Ratios</b>
<b>seidel</b>			
#CPU cycles	15,721M	7,476M	-52.45%
#L1 data loads	3,099M	672M	-78.31%
#L1 misses	12M	83M	+569.40%
#L2 misses	3.7M	1.2M	-65.64%
#L3 misses	3.9M	3.4M	-12.69%
#TLB misses	78K	688K	+783.18%
#branches	<b>387M</b>	<b>179M</b>	<b>-53.88%</b>
#branch misses	<b>456K</b>	<b>132K</b>	<b>-70.97%</b>
#stalled cycles	<b>11,297M</b>	<b>4,499M</b>	<b>-60.18%</b>
#RR stalls	<b>11,030M</b>	<b>4,4281M</b>	<b>-59.85%</b>
#RS stalls	<b>3,017M</b>	<b>440M</b>	<b>-85.39%</b>
#ROB stalls	<b>9,466M</b>	<b>3,982M</b>	<b>-57.93%</b>
#instructions	<b>10,015M</b>	<b>7,857M</b>	<b>-21.55%</b>
<b>correlation</b>			
#CPU cycles	425M	426M	+0.22%
#L1 data loads	224M	186M	-17.10%
#L1 misses	3.7M	12M	+223.95%
#L2 misses	2.2M	1M	-50.77%
#L3 misses	635K	395K	-37.83%
#TLB misses	294K	306K	+4.27%
#branches	<b>120M</b>	<b>78M</b>	<b>-34.39%</b>
#branch misses	<b>549K</b>	<b>231K</b>	<b>-58.01%</b>
#stalled cycles	<b>115M</b>	<b>47M</b>	<b>-58.79%</b>
#RR stalls	<b>81M</b>	<b>24M</b>	<b>-69.49%</b>
#RS stalls	<b>47M</b>	<b>3.7M</b>	<b>-92.10%</b>
#ROB stalls	<b>16M</b>	<b>14M</b>	<b>-13.31%</b>
#instructions	<b>906M</b>	<b>934M</b>	<b>+3.03%</b>

	<b>Pluto</b>	<b>XFOR</b>	<b>Ratios</b>
<b>covariance</b>			
#CPU cycles	419M	320M	-23.71%
#L1 data loads	217M	117M	-46.19%
#L1 misses	3.5M	22M	+539%
#L2 misses	1.9M	9M	+366.65%
#L3 misses	744K	496K	-33.42%
#TLB misses	247K	501K	+102.87%
#branches	<b>119M</b>	<b>35M</b>	<b>-70.40%</b>
#branch misses	<b>721K</b>	<b>199K</b>	<b>-72.37%</b>
#stalled cycles	<b>61M</b>	<b>123M</b>	<b>+100.75%</b>
#RR stalls	<b>59M</b>	<b>117M</b>	<b>+98.54%</b>
#RS stalls	<b>44M</b>	<b>43M</b>	<b>-1.40%</b>
#ROB stalls	<b>17M</b>	<b>75M</b>	<b>+344.54%</b>
#instructions	<b>1,050M</b>	<b>506M</b>	<b>-51.86%</b>

More L1 & TLB misses,  
but faster!



## Gap 3: Number of instructions

jacobi-2d	Pluto	XFOR1	XFOR2
#CPU cycles	12,136M	13,700M	12,641M
#L1 data loads	1,400M	1,530M	1,529M
#L1 misses	236M	206M	205M
#L2 misses	44M	6M	11M
#L3 misses	76M	68M	68M
#TLB misses	2.7M	2.8M	3M
#branches	657M	564M	650M
#branch misses	1,560K	1,448K	1,329K
#stalled cycles	9,265M	9,463M	8,673M
#Resource related stalls	8,317M	8,433M	7,606M
#Reservation Station stalls	1,123M	1,088	930M
#Re-Order Buffer stalls	5,435M	4,775M	4,740M
#instructions	<b>6,950M</b>	<b>9,370M</b>	<b>10,469M</b>

More cache misses,  
but less instructions and faster!



## Gap 4: Unaware data locality optimization

- ▶ 3 xfor code versions of the polybench seidel code which just differ by their offset values

```
for (t = 0 ; t <= tsteps-1 ; t++)
xfor (i0=1,i1=1,i2=1,i3=1,i4=1 ;
      i0<=n-2,i1<=n-2,i2<=n-2,i3<=n-2,i4<=n-2 ;
      i0+=2,i1+=2,i2+=2,i3+=2,i4+=2 ;
      1,1,1,1,1 ; /* grains */
      ?,?,?,?,? ) /* offsets */ {
xfor (j0=1,j1=1,j2=1,j3=1,j4=1 ;
      j0<=n-2,j1<=n-2,j2<=n-2,j3<=n-2,j4<=n-2 ;
      j0++,j1++,j2++,j3++,j4++ ;
      1,1,1,1,1 ; /* grains */
      ?,?,?,?,? ) /* offsets */ {
    0: { A[i0][j0] += A[i0][j0+1] ;
          A[i0+1][j0] += A[i0+1][j0+1] ; }
    1: { A[i1][j1] += A[i1+1][j1-1] ;
          A[i1+1][j1] += A[i1+2][j1-1] ; }
    2: { A[i2][j2] += A[i2+1][j2] ;
          A[i2+1][j2] += A[i2+2][j2] ; }
    3: { A[i3][j3] += A[i3+1][j3+1] ;
          A[i3+1][j3] += A[i3+2][j3+1] ; }
    4: { A[i4][j4] = (A[i4][j4]+A[i4-1][j4-1]+A[i4-1][j4]+A[i4-1][j4+1]+A[i4][j4-1])/9.0 ;
          A[i4+1][j4] = (A[i4+1][j4]+A[i4][j4-1]+A[i4][j4]+A[i4][j4+1]+A[i4+1][j4-1])/9.0 ;
    }
}
```



## Gap 4: Unaware data locality optimization

seidel	XFOR1	XFOR2	XFOR3
offsets-i	0,0,0,0,1	0,1,0,0,1	0,1,1,1,1
offsets-j	0,0,0,0,0	0,0,0,0,0	0,0,0,0,0
#CPU cycles	7,392M	11,393M	12,283M
#L1 data loads	986M	997M	837M
#L1 misses	123M	123M	103M
#L2 misses	1.9M	1.9M	1.6M
#L3 misses	3.5M	3.5M	3.5M
#TLB misses	725K	694K	693K
#branches	97M	94M	96M
#branch misses	74K	78K	78K
#stalled cycles	<b>5,100M</b>	<b>8,002M</b>	<b>9,367M</b>
#Resource related stalls	<b>5,076M</b>	<b>7,969M</b>	<b>9,334M</b>
#Reservation Station stalls	<b>1,543M</b>	<b>7,765M</b>	<b>9,130M</b>
#Re-Order Buffer stalls	<b>3,537M</b>	<b>170M</b>	<b>157M</b>
#instructions	6,131M	7,146M	6,503M

Why more stalled cycles?



## Gap 4: Unaware data locality optimization - Intel VTune

**XFOR1**

	ms
addsd %xmm7, %xmm0	44
addsd %xmm1, %xmm0	
divsd %xmm3, %xmm0	
movsdq %xmm0, -0x8(%r8)	8
movsdq -0x8(%rcx), %xmm2	
movsdq (%r9), %xmm13	72
addsd %xmm1, %xmm2	
movapd %xmm13, %xmm1	
addsd %xmm9, %xmm1	
addsd %xmm0, %xmm2	12
addsd %xmm7, %xmm1	
addsd %xmm13, %xmm2	
addsd %xmm5, %xmm2	
divsd %xmm3, %xmm2	20
movsdq %xmm2, -0x8(%rcx)	796
movsdq (%rax), %xmm11	28

**XFOR2**

	ms
addsd %xmm11, %xmm2	
addsd %xmm0, %xmm2	70
addsd %xmm4, %xmm0	108
divsd %xmm3, %xmm2	
movsdq %xmm2, (%rdi)	542
addsd %xmm2, %xmm0	48
movsdq 0x8(%r9), %xmm9	64
addsd %xmm9, %xmm0	
addsd %xmm1, %xmm0	40
movapd %xmm10, %xmm1	78
divsd %xmm3, %xmm0	
movsdq %xmm0, (%rax)	526
movsdq 0x8(%rcx), %xmm4	40

**XFOR3**

	ms
addsd %xmm9, %xmm0	28
addsd %xmm7, %xmm0	
addsd %xmm8, %xmm0	60
divsd %xmm3, %xmm0	48
movsdq %xmm0, -0x8(%rcx)	602
addsd %xmm0, %xmm1	20
movsdq (%r9), %xmm2	124
addsd %xmm2, %xmm1	
addsd %xmm13, %xmm1	
divsd %xmm3, %xmm1	96
addsd %xmm1, %xmm2	42
movsdq %xmm1, -0x8(%rdx)	824
	74



# Gap 4: Unaware data locality optimization

```
***** XFOR1 ****/
/* PREVIOUS ITERATION */
01 A[i+1][j-1] += A[i][j];
02 A[i+1][j-1] += A[i+1][j];
03 A[i][j-1] += A[i+1][j-2];
04 A[i+1][j-1] += A[i+2][j-2];
05 A[i][j-1] += A[i+1][j-1];
06 A[i+1][j-1] += A[i+2][j-1];
07 A[i][j-1] += A[i+1][j];
08 A[i+1][j-1] += A[i+2][j];
09 A[i-1][j-1] = (A[i-1][j-1] + A[i-2][j-2] + A[i-2][j-1] + A[i-2][j] + A[i-1][j-2])/9.0;
10 A[i][j-1] = (A[i][j-1] + A[i-1][j-2] + A[i-1][j-1] + A[i-1][j] + A[i][j-2])/9.0;
```

*(\* CURRENT ITERATION \*)*

```
11 A[i][j] += A[i][j+1];
12 A[i+1][j] += A[i+1][j+1];
13 A[i][j] += A[i+1][j-1];
14 A[i+1][j] += A[i+2][j-1];
15 A[i][j] += A[i+1][j];
16 A[i+1][j] += A[i+2][j];
17 A[i][j] += A[i+1][j+1];
18 A[i+1][j] += A[i+2][j+1];
19 A[i-1][j] = (A[i-1][j] + A[i-2][j-1] + A[i-2][j] + A[i-2][j+1] + A[i-3][j-1])/9.0;
20 A[i][j] = (A[i][j] + A[i-1][j-1] + A[i-1][j] + A[i-1][j+1] + A[i][j-1])/9.0;
```

```
***** XFOR2 ****/
/* PREVIOUS ITERATION */
01 A[i][j-1] += A[i][j];
02 A[i+1][j-1] += A[i+1][j];
03 A[i-1][j-1] += A[i][j-2];
04 A[i][j-1] += A[i+1][j-2];
05 A[i][j-1] += A[i+1][j-1];
06 A[i+1][j-1] += A[i+2][j-1];
07 A[i][j-1] += A[i+1][j];
08 A[i+1][j-1] += A[i+2][j];
09 A[i-1][j-1] = (A[i-1][j-1] + A[i-2][j-2] + A[i-2][j-1] + A[i-2][j] + A[i-1][j-2])/9.0;
10 A[i][j-1] = (A[i][j-1] + A[i-1][j-2] + A[i-1][j-1] + A[i-1][j] + A[i][j-2])/9.0; */

/* CURRENT ITERATION */
11 A[i][j] += A[i][j+1];
12 A[i+1][j] += A[i+1][j+1];
13 A[i-1][j] += A[i][j-1];
14 A[i][j] += A[i+1][j-1];
15 A[i][j] += A[i+1][j];
16 A[i+1][j] += A[i+2][j];
17 A[i][j] += A[i+1][j+1];
18 A[i+1][j] += A[i+2][j+1];
19 A[i-1][j] = (A[i-1][j] + A[i-2][j-1] + A[i-2][j] + A[i-2][j+1] + A[i-1][j-2])/9.0;
20 A[i][j] = (A[i][j] + A[i-1][j-1] + A[i-1][j] + A[i-1][j+1] + A[i][j-1])/9.0;
```

```
***** XFOR3 ****/
/* PREVIOUS ITERATION */
01 A[i][j-2] += A[i][j-1];
02 A[i+1][j-2] += A[i+1][j-1];
03 A[i-1][j-2] += A[i][j-3];
04 A[i][j-2] += A[i+1][j-3];
05 A[i-1][j-2] += A[i][j-4];
06 A[i][j-2] += A[i+1][j-2];
07 A[i-1][j-3] += A[i][j-2];
08 A[i][j-3] += A[i+1][j-2];
09 A[i-1][j-3] = (A[i-1][j-3] + A[i-2][j-4] + A[i-2][j-3] + A[i-2][j-2] + A[i-1][j-4])/9.0;
10 A[i][j-3] = (A[i][j-3] + A[i-1][j-4] + A[i-1][j-3] + A[i-1][j-2] + A[i][j-4])/9.0; */

/* CURRENT ITERATION */
11 A[i][j-1] += A[i][j];
12 A[i+1][j-1] += A[i+1][j];
13 A[i-1][j-1] += A[i][j-2];
14 A[i][j-1] += A[i+1][j-2];
15 A[i-1][j-1] += A[i][j-1];
16 A[i][j-1] += A[i+1][j-1];
17 A[i-1][j-2] += A[i][j-1];
18 A[i][j-2] += A[i+1][j-1];
19 A[i-1][j-2] = (A[i-1][j-2] + A[i-2][j-3] + A[i-2][j-2] + A[i-2][j-1] + A[i-1][j-3])/9.0;
20 A[i][j-2] = (A[i][j-2] + A[i-1][j-3] + A[i-1][j-2] + A[i-1][j-1] + A[i][j-3])/9.0;
```



## Gap 5: Insufficient handling of vectorization opportunities

	Pluto	XFOR	Ratios
<b>jacobi-1d</b>			
#CPU cycles	9,711M	9,063M	-6.67%
#L1 data loads	895M	885M	-0.03%
#L1 misses	110M	110M	-0.53%
#L2 misses	4M	4.7M	+16.78%
#L3 misses	54M	57M	+5.34%
#TLB misses	2.3M	2M	-15.51%
#branches	508M	505M	-0.48%
#branch misses	1,031K	1,174K	+13.91%
#stalled cycles	7,465M	6,844M	-8.32%
#instructions	4,891M	4,924M	+0.69%
<b>fDTD-2d</b>			
#CPU cycles	7,631M	5,679M	-25.58%
#L1 data loads	950M	962M	1.25%
#L1 misses	130M	114M	-12.29%
#L2 misses	5.6M	11.3M	+103.02%
#L3 misses	39M	32M	-18.81%
#TLB misses	1.8M	1.4M	-25.64%
#branches	345M	249M	-27.85%
#branch misses	755K	636K	-15.79%
#stalled cycles	5,844M	3,871M	-33.77%
#instructions	3,936M	4,427M	+12.46%

	Pluto	XFOR	Ratios
<b>fDTD-apml</b>			
#CPU cycles	2,969M	1,871M	-36.96%
#L1 data loads	360M	333M	-7.56%
#L1 misses	27M	30M	+10.85%
#L2 misses	971K	1,127K	+16.11%
#L3 misses	9.6M	9.2M	-3.55%
#TLB misses	710K	925K	+30.31%
#branches	97M	81M	-17%
#branch misses	476K	572K	+20.31%
#stalled cycles	2,196M	1,190M	-45.81%
#instructions	1,581M	1,448M	-8.46%



## Gap 5: Insufficient handling of vectorization opportunities - jacobi-1d

```
/* Pluto code: reuse distance = 1 */
B[2] = 0.33333 * (A[1] + A[2] + A[3]);
for (t1=3;t1<=n-2;t1++) {
    B[t1] = 0.33333 * (A[t1-1] + A[t1] + A[t1 + 1]);
    A[t1-1] = B[t1-1];
}
A[n-2] = B[n-2];
```

```
/* XFOR code: reuse distance = 9 */
xfor(j0=2,j1=2;j0<n-1,j1<n-1;j0++,j1++;1,1;0,9) {
    0 : B[j0] = 0.33333 * (A[j0-1] + A[j0] + A[j0+1]);
    1 : A[j1] = B[j1];
}
```



## Bridging the gaps?

- ▶ Source codes should be written by programmers in a form that is the simplest for the compiler
- + Compilers should generate codes that are the simplest for the **microprocessor**
- ▶ **Data locality is not an isolated issue** and must be careful of the other four issues: *excessive number of branches, instruction counts, long chains of short RAW dependences, vectorization*
- ▶ **Inter-statement data locality** is as important as intra-statement data locality, but must be careful of vectorization
- ▶ The grain of reasoning should be **the memory access**
- ▶ **Tiling is not always the best answer** to improve data locality  
*excessive number of branches, instruction count*



## Conclusion

- ▶ The xfor structure is a polyhedral antidote to help addressing these gaps, until the perfect compiler and microprocessor have been developed, if they ever will be in the future
- ▶ The post-data-locality era of polyhedral optimization has started!

