

Polyhedral Extraction Tool

(<http://freecode.com/projects/libpet>)

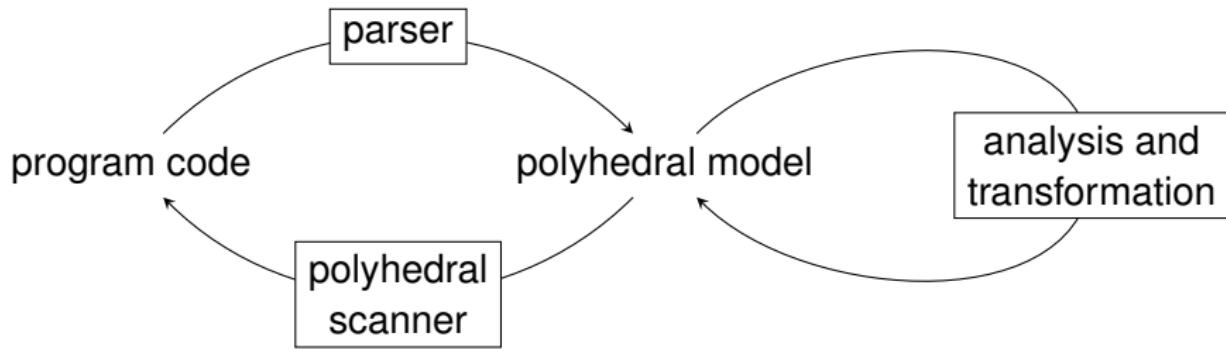
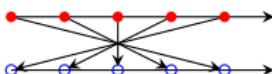
Sven Verdoolaege Tobias Grosser

LIACS, Leiden
INRIA/ENS, Paris
`sverdool@liacs.nl`
`tobias.grosser@inria.fr`

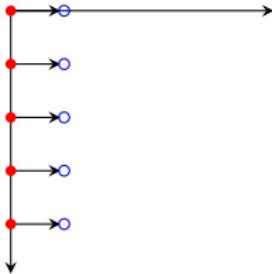
January 23, 2012

Polyhedral Program Analysis and Transformation

```
for (i = 0; i <= N; ++i)
    a[i] = ...
for (i = 0; i <= N; ++i)
    b[i] = f(a[N-i])
```

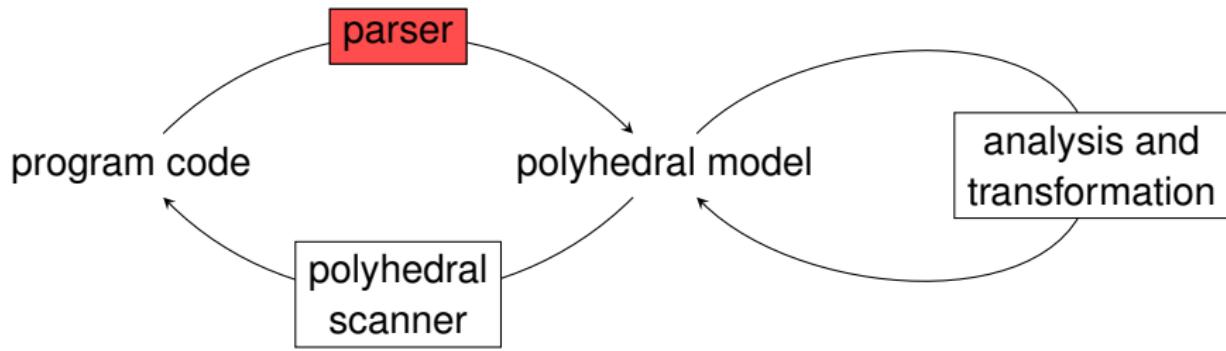
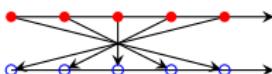


```
for (i = 0; i <= N; ++i) {
    a[i] = ...
    b[N-i] = f(a[i])
}
```

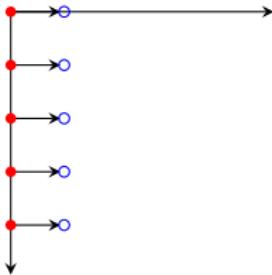


Polyhedral Program Analysis and Transformation

```
for (i = 0; i <= N; ++i)
    a[i] = ...
for (i = 0; i <= N; ++i)
    b[i] = f(a[N-i])
```



```
for (i = 0; i <= N; ++i) {
    a[i] = ...
    b[N-i] = f(a[i])
}
```



Basic Requirements

- Open source
- C99
 - ▶ iterator declarations
 - ```
for (int i = 0; i < N; ++i)
```
  - ▶ variable length arrays
    - ⇒ parametric analysis
    - ⇒ especially when arrays need to be linearized (e.g., CUDA)
- AST-level
  - ⇒ source-to-source

# Polyhedral Parsers

Cosy

LLVM/Polly

WRaP-IT gcc/graphite

IBM/XL

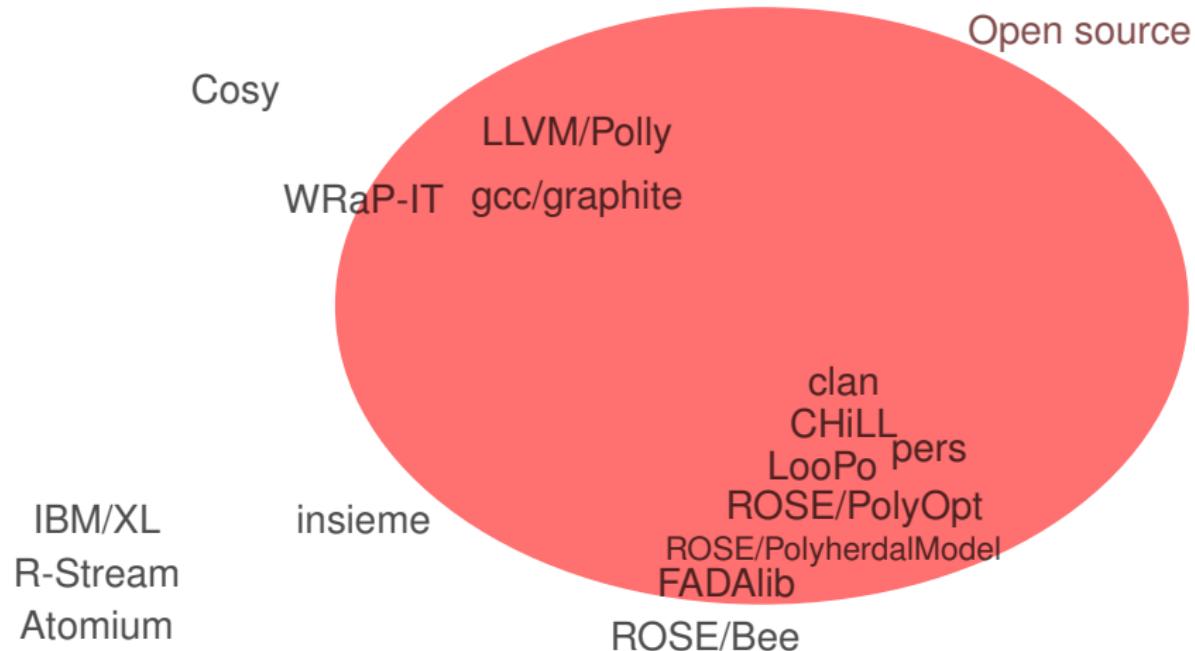
R-Stream

Atomium

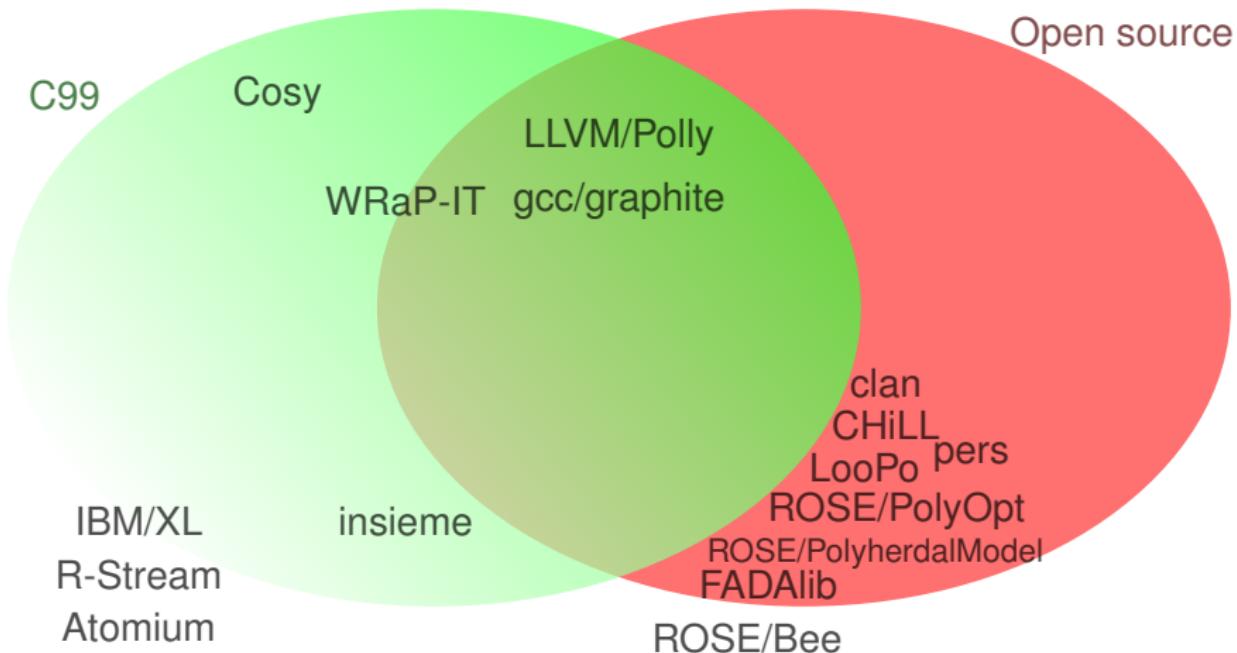
insieme

clan  
CHILL  
LooPo pers  
ROSE/PolyOpt  
ROSE/PolyherdalModel  
FADAlib  
ROSE/Bee

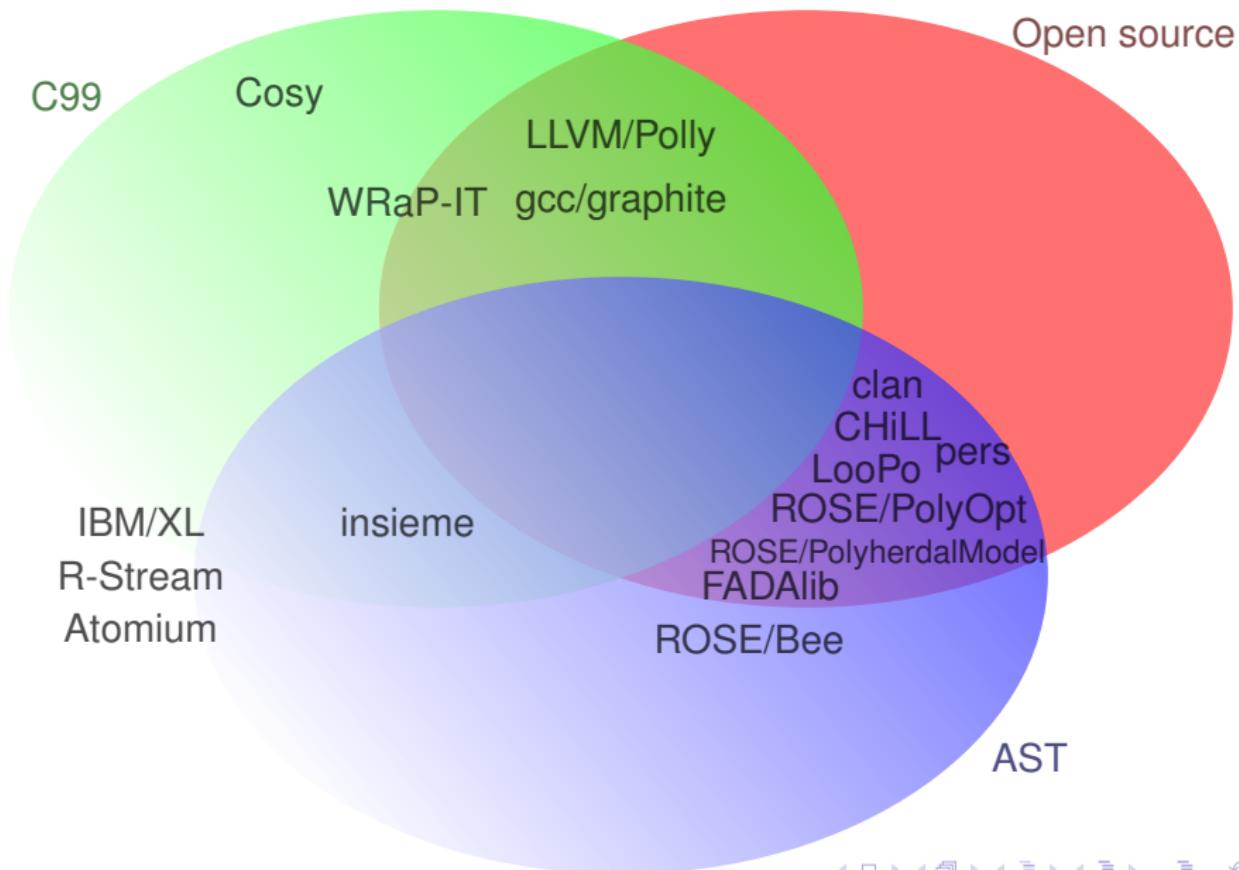
# Polyhedral Parsers



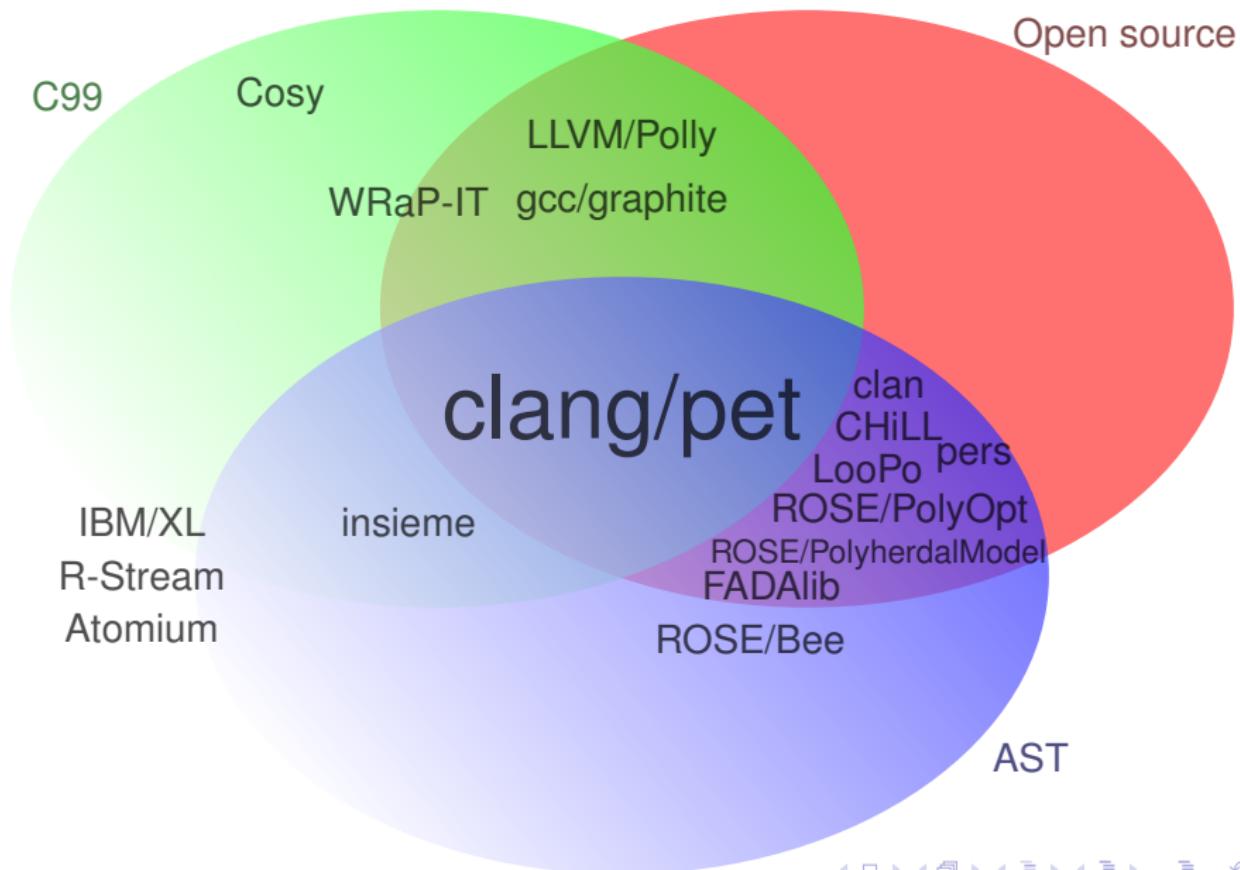
# Polyhedral Parsers



# Polyhedral Parsers



# Polyhedral Parsers



# Additional Requirements

- avoid arbitrary restrictions
- support features of both `clan` and `pers`

Before, we used

- `clan`
  - ▶ scops delimited by pragmas
  - ▶ used by PPCG: source-to-source compilers
  - target (currently): CUDA
- `pers` (SUIF)
  - ▶ scops autodetected
  - ▶ used by equivalence checker
    - ★ CLooG outputs
    - ★ data dependent constructs
    - ★ array slices
  - ▶ used for derivation of polyhedral process networks
    - ★ infinite time loop

# Avoid Arbitrary Restrictions

## Conditions and Index Expressions

Piecewise quasi-affine partial functions ( $\approx$  quasts) used to represent

- conditions ( $\Rightarrow$  yes, no, undefined)
- index expressions

(during construction)

May involve

- +, - (both unary and binary)
- \* (at least one argument is piecewise constant)
- /, % (second argument is constant)  
a / b is constructed as a  $\geq 0$  ? floord(a,b) : ceild(a,b)
- ?:
- &&, ||, !
- <, <=, >, >=, ==, !=

# Avoid Arbitrary Restrictions

## Loops

```
for (i = init(n); condition(n,i); i += v)
```

- unique induction variable (may be declared)
- increment:  $i -= -v$ ,  $i = i + v$ ,  $++i$  or  $--i$
- **any** static piecewise quasi-affine condition  
⇒ needs to be satisfied for **all** iterations

Let

$$D = \{ i \mid \exists \alpha : \alpha \geq 0 \wedge i = \text{init}(n) + \alpha v \}$$

$$C = \{ i \mid \text{condition}(n, i) \}$$

Iteration domain (for  $v > 0$ ):

$$D \setminus (\{ i' \rightarrow i \mid i' \leq i \} (D \setminus C)).$$

# Avoid Arbitrary Restrictions

## Loops

```
for (i = init(n); condition(n,i); i += v)
```

- unique induction variable (may be declared)
- increment:  $i -= -v$ ,  $i = i + v$ ,  $++i$  or  $--i$
- **any** static piecewise quasi-affine condition  
⇒ needs to be satisfied for **all** iterations

Let

$$D = \{ i \mid \exists \alpha : \alpha \geq 0 \wedge i = \text{init}(n) + \alpha v \}$$

$$C = \{ i \mid \text{condition}(n, i) \}$$

Iteration domain (for  $v > 0$ ):

$$D \setminus (\{ i' \rightarrow i \mid i' \leq i \} (D \setminus C)).$$

## Infinite loops

- **for** (**;;**)
- **while** (1)

# Context and Array Slices

Context describes assumptions on the parameters

Excludes

- values outside of parameter representation
- values that lead to negative array sizes
- values that necessarily lead to overflows

# Context and Array Slices

Context describes assumptions on the parameters

Excludes

- values outside of parameter representation
- values that lead to negative array sizes
- values that necessarily lead to overflows

Access to array row

```
int A[M][N];
f(A[4]);
```

⇒ access relation:  $[N, M] \rightarrow \{ S_0[] \rightarrow A[4, o1] \}$

## Parsing CLooG output

```
for (c1=ceild(n,3);c1<=floord(2*n,3);c1++) {
 for (c2=0;c2<=n-1;c2++) {
 for (j=max(1,3*c1-n);j<=min(n,3*c1-n+4);j++) {
 p = max(ceild(3*c1-j,3),ceild(n-2,3));
 if (p <= min(floord(n,3),floord(3*c1-j+2,3))) {
 S2(c2+1,j,0,p,c1-p);
 }
 }
 }
}
```

- forward substitution
- special treatment of `floord` and `ceild`
- special treatment of `min` and `max`

## Parsing CLooG output

```
for (c1=ceild(n,3);c1<=floord(2*n,3);c1++) {
 for (c2=0;c2<=n-1;c2++) {
 for (j=max(1,3*c1-n);j<=min(n,3*c1-n+4);j++) {
 p = max(ceild(3*c1-j,3),ceild(n-2,3));
 if (p <= min(floord(n,3),floord(3*c1-j+2,3))) {
 S2(c2+1,j,0,p,c1-p);
 }
 }
 }
}
```

- forward substitution
- special treatment of floord and ceild
- special treatment of min and max

## Parsing CLooG output

```
for (c1=ceild(n,3);c1<=floord(2*n,3);c1++) {
 for (c2=0;c2<=n-1;c2++) {
 for (j=max(1,3*c1-n);j<=min(n,3*c1-n+4);j++) {
 p = max(ceild(3*c1-j,3),ceild(n-2,3));
 if (p <= min(floord(n,3),floord(3*c1-j+2,3))) {
 S2(c2+1,j,0,p,c1-p);
 }
 }
 }
}
```

- forward substitution
- **special treatment of `floord` and `ceild`**
- special treatment of `min` and `max`

## Parsing CLooG output

```
for (c1=ceild(n,3);c1<=floord(2*n,3);c1++) {
 for (c2=0;c2<=n-1;c2++) {
 for (j=max(1,3*c1-n);j<=min(n,3*c1-n+4);j++) {
 p = max(ceild(3*c1-j,3),ceild(n-2,3));
 if (p <= min(floord(n,3),floord(3*c1-j+2,3))) {
 S2(c2+1,j,0,p,c1-p);
 }
 }
 }
}
```

- forward substitution
- special treatment of `floord` and `ceild`
- **special treatment of `min` and `max`**

# Data Dependent Accesses and Conditions

Data dependent access

$A[i + 1 + in2[i]]$

- values of nested accesses are encoded in domain of access relation
  - domain of outer access relation is itself a (wrapped) map
    - domain of wrapped map is the iteration domain
    - range of wrapped map are the values of the nested accesses
  - { [S\_4[i] -> [i1]] -> A[1 + i + i1] }
  - list of nested access relation is maintained separately
- { S\_4[i] -> in2[i] }

# Data Dependent Accesses and Conditions

Data dependent access

$A[i + 1 + in2[i]]$

- values of nested accesses are encoded in domain of access relation
  - domain of outer access relation is itself a (wrapped) map
    - domain of wrapped map is the iteration domain
    - range of wrapped map are the values of the nested accesses
  - { [S\_4[i] → [i1]] → A[1 + i + i1] }
  - list of nested access relation is maintained separately
- { S\_4[i] → in2[i] }

Data dependent conditions are handled similarly

⇒ statement domain is wrapped map

# Equivalence Checking Example

```

for (i = 0; i < M; ++i) {
 m = i+1;
 for (j = 0; j < N; ++j)
 m = g(h(m), in1[i][j]);
 compute_row(h(m), A[M-i-1]);
}
A[5][6] = 0;
for (i = 0; i < M - 2; ++i)
 out[i] = f(A[M-i-2-in2[i]]);

for (i = 0; i < M; ++i) {
 m = h(i+1);
 for (j = 0; j < N; ++j)
 m = h(g(m, in1[i][j]));
 compute_row(m, B[i]);
 if (i >= 2)
 out[i-2]=f(B[i-1+in2[i-2]]);
}

```

hldvt

Are the two programs on the left equivalent?

⇒ Same **output** when given same **input**

Yes, except at  $[M - 8, M - 6]$   
(when value of **in2** in  $[-1,1]$ )

Assumptions

- no pointers
- no recursion
- functions called are pure
- static control flow
- quasi-affine loop bounds
- quasi-affine conditions
- quasi-affine index expressions

# Equivalence Checking Example

```

for (i = 0; i < M; ++i) {
 m = i+1;
 for (j = 0; j < N; ++j)
 m = g(h(m), in1[i][j]);
 compute_row(h(m), A[M-i-1]);
}
A[5][6] = 0;
for (i = 0; i < M - 2; ++i)
 out[i] = f(A[M-i-2-in2[i]]);

for (i = 0; i < M; ++i) {
 m = h(i+1);
 for (j = 0; j < N; ++j)
 m = h(g(m, in1[i][j]));
 compute_row(m, B[i]);
 if (i >= 2)
 out[i-2]=f(B[i-1+in2[i-2]]);
}

```

hldvt

Are the two programs on the left equivalent?

⇒ Same output when given same input

Yes, except at  $[M-8, M-6]$   
(when value of  $\text{in2}$  in  $[-1,1]$ )

Assumptions

- no pointers
- no recursion
- functions called are pure
- static control flow
- quasi-affine loop bounds
- quasi-affine conditions
- quasi-affine index expressions

Supported Constructs:

- Parameters
- Recurrences
- Row accesses
- Data-dependent reads

# Equivalence Checking Example

```

for (i = 0; i < M; ++i) {
 m = i+1;
 for (j = 0; j < N; ++j)
 m = g(h(m), in1[i][j]);
 compute_row(h(m), A[M-i-1]);
}
A[5][6] = 0;
for (i = 0; i < M - 2; ++i)
 out[i] = f(A[M-i-2-in2[i]]);

for (i = 0; i < M; ++i) {
 m = h(i+1);
 for (j = 0; j < N; ++j)
 m = h(g(m, in1[i][j]));
 compute_row(m, B[i]);
 if (i >= 2)
 out[i-2]=f(B[i-1+in2[i-2]]);
}

```

Are the two programs on the left equivalent?

⇒ Same output when given same input

Yes, except at  $[M - 8, M - 6]$   
(when value of  $in2$  in  $[-1,1]$ )

Assumptions

- no pointers
- no recursion
- functions called are pure
- static control flow
- quasi-affine loop bounds
- quasi-affine conditions
- quasi-affine index expressions

Supported Constructs:

- Parameters
- Recurrences
- Row accesses
- Data-dependent reads

# Equivalence Checking Example

```

for (i = 0; i < M; ++i) {
 m = i+1;
 for (j = 0; j < N; ++j)
 m = g(h(m)), in1[i][j]);
 compute_row(h(m), A[M-i-1]);
}

A[5][6] = 0;
for (i = 0; i < M - 2; ++i)
 out[i] = f(A[M-i-2-in2[i]]);

for (i = 0; i < M; ++i) {
 m = h(i+1);
 for (j = 0; j < N; ++j)
 m = h(g(m, in1[i][j]));
 compute_row(m, B[i]);
 if (i >= 2)
 out[i-2]=f(B[i-1+in2[i-2]]);
}

```

hldvt

Are the two programs on the left equivalent?

⇒ Same output when given same input

Yes, except at  $[M - 8, M - 6]$   
(when value of  $in2$  in  $[-1,1]$ )

Assumptions

- no pointers
- no recursion
- functions called are pure
- static control flow
- quasi-affine loop bounds
- quasi-affine conditions
- quasi-affine index expressions

Supported Constructs:

- Parameters
- Recurrences
- Row accesses
- Data-dependent reads

# Equivalence Checking Example

```

for (i = 0; i < M; ++i) {
 m = i+1;
 for (j = 0; j < N; ++j)
 m = g(h(m), in1[i][j]);
 compute_row(h(m), A[M-i-1]);
}
A[5][6] = 0;
for (i = 0; i < M - 2; ++i)
 out[i] = f(A[M-i-2-in2[i]]);

for (i = 0; i < M; ++i) {
 m = h(i+1);
 for (j = 0; j < N; ++j)
 m = h(g(m, in1[i][j]));
 compute_row(m, B[i]);
 if (i >= 2)
 out[i-2]=f(B[i-1+in2[i-2]]);
}

```

Are the two programs on the left equivalent?

→ Same output when given same input

Yes, except at  $[M-8, M-6]$   
(when value of  $\text{in2}$  in  $[-1,1]$ )

Assumptions

- no pointers
- no recursion
- functions called are pure
- static control flow
- quasi-affine loop bounds
- quasi-affine conditions
- quasi-affine index expressions

Supported Constructs:

- Parameters
- Recurrences
- **Row accesses**
- Data-dependent reads

# Equivalence Checking Example

```

for (i = 0; i < M; ++i) {
 m = i+1;
 for (j = 0; j < N; ++j)
 m = g(h(m), in1[i][j]);
 compute_row(h(m), A[M-i-1]);
}
A[5][6] = 0;
for (i = 0; i < M - 2; ++i)
 out[i] = f(A[M-i-2-in2[i]]);

for (i = 0; i < M; ++i) {
 m = h(i+1);
 for (j = 0; j < N; ++j)
 m = h(g(m, in1[i][j]));
 compute_row(m, B[i]);
 if (i >= 2)
 out[i-2]=f(B[i-1+in2[i-2]]);
}

```

Are the two programs on the left equivalent?

⇒ Same output when given same input

Yes, except at  $[M - 8, M - 6]$   
(when value of  $in2$  in  $[-1,1]$ )

Assumptions

- no pointers
- no recursion
- functions called are pure
- static control flow
- quasi-affine loop bounds
- quasi-affine conditions
- quasi-affine index expressions

Supported Constructs:

- Parameters
- Recurrences
- Row accesses
- Data-dependent reads

## Support for unsigned integers

In C, unsigned integers undergo wrapping

- unsigned expressions are reduced modulo `UINT_MAX + 1`  
⇒ clang tells us which expressions are unsigned + size
- use virtual iterator for loops with unsigned iterator  
⇒ loop condition is composed with wrapping  
⇒ schedule domain intersected with iteration domain  
⇒ wrapping applied to domain and schedule

## Support for unsigned integers

In C, unsigned integers undergo wrapping

- unsigned expressions are reduced modulo `UINT_MAX + 1`  
⇒ clang tells us which expressions are unsigned + size
- use virtual iterator for loops with unsigned iterator  
⇒ loop condition is composed with wrapping  
⇒ schedule domain intersected with iteration domain  
⇒ wrapping applied to domain and schedule

```
for (unsigned char k=252; (k%9) <= 5; ++k)
 S;;
```

```
domain: '{ S[k] : exists (e0 = [(507 - k)/256]:
 k >= 0 and k <= 255 and 256e0 >= 252 - k
 and 256e0 <= 261 - k) }'
```

```
schedule: '{ S[k] -> [0, o1] :
 exists (e0 = [(-k + o1)/256]:
 256e0 = -k + o1 and o1 >= 252 and
 k <= 255 and k >= 0 and o1 <= 261) }'
```

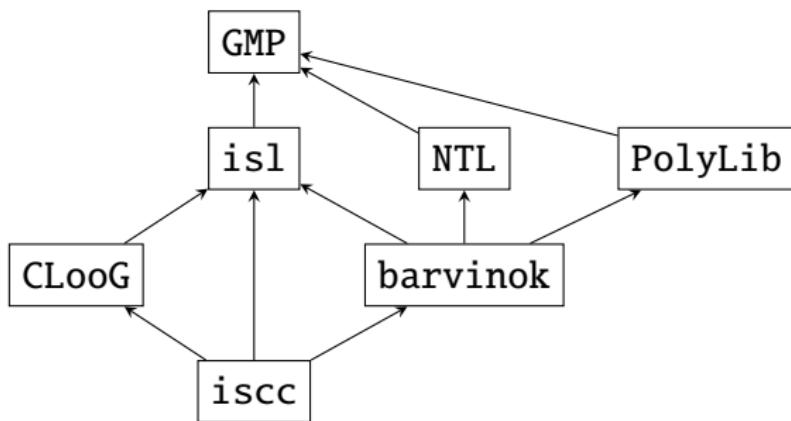
# Integration into iscc

iscc: interactive environment

isl: manipulates parametric affine sets and relations

barvinok: counts elements in parametric affine sets and relations

CLooG: generates code to scan elements in parametric affine sets



# Integration into iscc

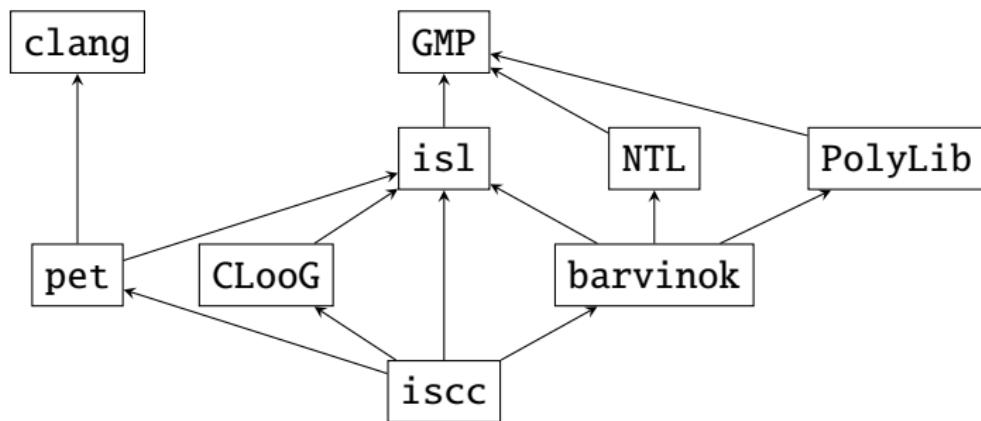
iscc: interactive environment

isl: manipulates parametric affine sets and relations

barvinok: counts elements in parametric affine sets and relations

CLooG: generates code to scan elements in parametric affine sets

pet: extracts polyhedral model



# Maximal Number of Live Memory elements

```
for (i = 0; i < N; ++i)
S1: t[i] = f(a[i]);
for (i = 0; i < N; ++i)
S2: b[i] = g(t[N-i-1]);
```

```
D := [N] -> { S1[i] : 0 <= i < N; S2[i] : 0 <= i < N };
R := [N] -> { S1[i] -> a[i]; S2[i] -> t[N-i-1] } * D;
W := { S1[i] -> t[i]; S2[i] -> b[i] } * D;
S := { S1[i] -> [0,i]; S2[i] -> [1,i] } * D;
Dep := (last W before R under S)[0];
LR := (lexmax (Dep . S)) . S^-1;
LLT := S << S; LGE := S >>= S;
After_Write := domain_map(LR) . LLT;
Before_Read := range_map(LR) . LGE;
N_Live := card ((After_Write * Before_Read)^-1);
ub N_Live;
```

Result:

```
([N] -> { max(N) : N >= 2; max(N) : N = 1 }, True)
```

# Maximal Number of Live Memory elements

```

for (i = 0; i < N; ++i)
S1: t[i] = f(a[i]);
for (i = 0; i < N; ++i)
S2: b[i] = g(t[N-i-1]);

```

```

D := [N] -> { S1[i] : 0 <= i < N; S2[i] : 0 <= i < N };
R := MN;= parse_file("live.c");[i] -> t[N-i-1] } * D;
W := D :=[M[0]; W[:=; M[1];] R-:=bM[2]; S:=; M[3] * D;
S := { S1[i] -> [0,i]; S2[i] -> [1,i] } * D;

```

```

Dep := (last W before R under S)[0];
LR := (lexmax (Dep . S)) . S^-1;
LLT := S << S; LGE := S >>= S;
After_Write := domain_map(LR) . LLT;
Before_Read := range_map(LR) . LGE;
N_Live := card ((After_Write * Before_Read)^-1);
ub N_Live;

```

Result:

```
([N] -> { max(N) : N >= 2; max(N) : N = 1 }, True)
```